

PACIFIC
SCIENCE
CENTER



• SUMMER 2025

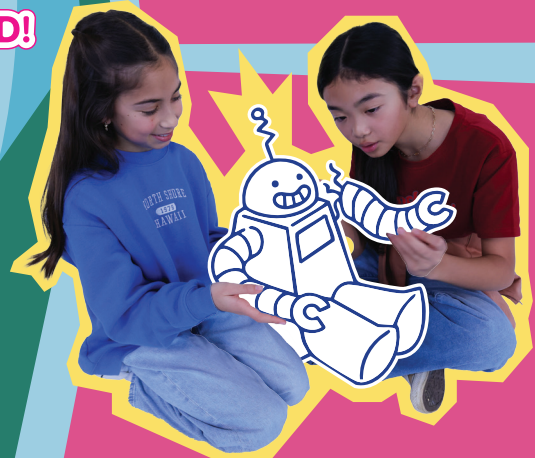
CAMPS FOR CURIOUS MINDS



DISCOVER!

PLAY!

BUILD!



Let's
“BuiLD

A ROBOT

TOGETHER!

Or maybe start a business? How about we make a cake? Go on a hike? Dissect an eyeball? Solve a mystery? Explore space? Or maybe...”

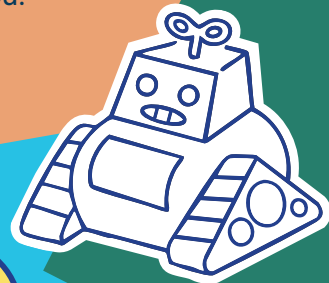


Every summer, kids just like you meet up at PacSci's Camps for Curious Minds and ask questions just like this, because no matter what floats your boat or warms your coat, there's a camp for you.

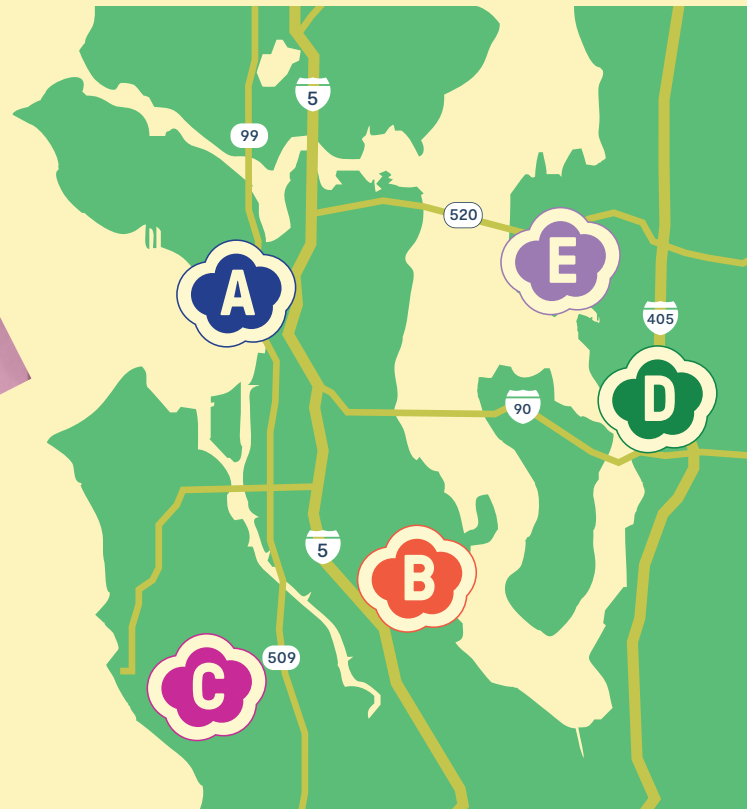
Not to mention—we've got locations all across Seattle, from Othello to Medina! So whether you're into bugs, brains, or beakers, you can meet companions in curiosity wherever you are.

So feel free to really get your nose in these pages (we won't judge, promise!) and find that perfect camp, where you get to be you.

...How many days until summer again?!



CAMP LOCATIONS



A. Seattle Center

Pacific Science Center
200 Sue Bird Ct N*
Seattle, WA 98109

**Formerly 200 2nd Ave N*

B. Othello

Salish Sea Elementary
3900 Holly Park Dr S
Seattle, WA 98118

C. West Seattle

Explorer West Middle School
10015 28th Ave SW
Seattle, WA 98146

D. Bellevue

Mercer Slough Environmental
Education Center
1625 118th Ave SE
Bellevue, WA 98005

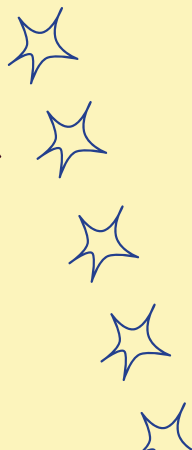
E. Medina

St. Thomas School
8300 NE 125h St
Medina, WA 98039



TABLE OF CONTENTS

Grades PreK–K	4	Calendar	14
Grades K–1	6	Registration	18
Grades 2–3	8	Activity Page	20
Grades 4–5	10	Mobility Guide	21
Grades 6–8	12		



GRADES PreK–K



Animal Discoveries

Why do coyotes have wet noses? How do deer hear so well? Find out how animals use their senses to explore their world through stories, games, and art!

Mercer Slough AM: Weeks 1, 6
Mercer Slough PM: Weeks 3, 8

Colorful Creations

How do you see the colors around you? Experiment with the entire spectrum of visible light, learn how others see the world, and use surprising items to create colorful art.

PacSci AM: Week 7
PacSci PM: Week 9
Explorer West PM: Week 5
Salish Sea AM: Week 1

Curious Creatures

Discover what animals need to live in the wild and how they've adapted to survive in different environments. Learn about insects, polar bears, and snakes to inspire your own art pieces!

PacSci AM: Week 4
PacSci PM: Week 2, 8
Explorer West AM: Week 6

Fantastic Forests

Leaves, tree trunks, and berries, oh my! Learn about the plentiful plants of Mercer Slough and the animals that live with them. Use nature to make art, find hidden forest friends, and learn about the habitats different creatures call home.

Mercer Slough AM: Weeks 4, 10
Mercer Slough PM: Weeks 1, 7

Froggy's Wetland ^{NEW!} Adventure

Hop through Mercer Slough with your new friend Froggy! Learn about Froggy's wetland home as we go on hikes, make art from nature, and meet new friends along the way.

Mercer Slough AM: Weeks 3, 7
Mercer Slough PM: Weeks 5, 9

Hydro Heroes

Explore the water cycle, aquatic life, and hydropower in this H-2-Whoa of a week. Experiment with water through games and art, and become a Hydro Hero!

PacSci AM: Week 5
PacSci PM: Week 3
Explorer West PM: Week 7
Salish Sea PM: Week 1

Little Lab

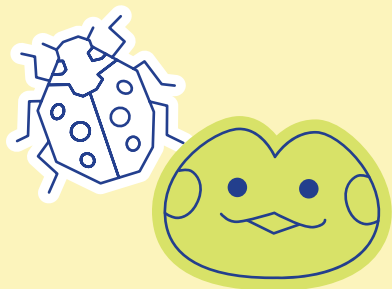
Put on your lab coat and grab your magnifying glass! Discover chemical reactions, construct a skyscraper, and find out what makes a bubble pop. Become a chemical engineer in our own curious science lab.

PacSci AM: Week 1
PacSci PM: Week 5
Explorer West AM: Week 7
Salish Sea AM: Week 3

Mud, Muck, & Go

What makes the ground so squishy and slugs so slimy? Come make your own slippery slime, investigate mysterious animal tracks, meet crawlly creatures, and stomp through mud puddles in the wetland!

Mercer Slough AM: Weeks 2, 9
Mercer Slough PM: Weeks 4, 6



Ready, Seed, Grow!

Grow your knowledge about the wonderful world of plants! Play games, listen to stories, and make your own plant-themed art to take home.

PacSci AM: Week 10

PacSci PM: Week 1

Explorer West PM: Week 8

Salish Sea PM: Week 3

Snack Science

Is the perfect snack crunchy, salty, gooey, or all of the above? Use your senses to experiment with kitchen chemistry and make your own tasty treat!

PacSci AM: Weeks 3, 9

PacSci PM: Week 7

Explorer West AM: Week 5

Tiny Tales

Leap into a week of storybook fun! Explore worldwide cuisines, the secrets of the forest, and the colors that make up our world through literary adventures paired with science experiments!

PacSci AM: Week 2

PacSci PM: Week 6

Explorer West AM: Week 8

Explorer West PM: Week 4

To the Moon

Become an astronomer and blast off into a week of space-themed crafts and stories. Make and take home your own moon sand, model planet, and constellation art while learning all about the universe.

PacSci AM: Week 6

PacSci PM: Week 10

Explorer West AM: Week 4

Salish Sea AM: Week 2

Wild Explorers

Discover and map new territory at Mercer Slough. Investigate underwater insects, dig up underground invertebrates, and search for wild animal tracks!

Mercer Slough AM: Weeks 5, 8

Mercer Slough PM: Weeks 2, 10

World of Wonder

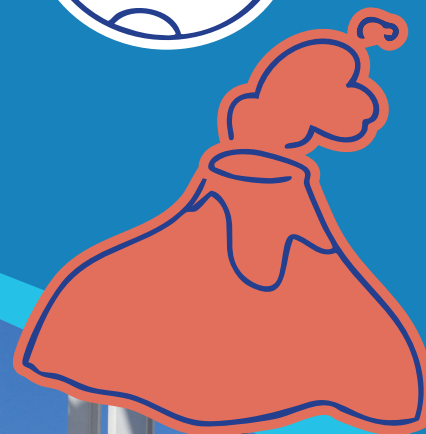
Explore our amazing planet with this introduction to Earth science! Build a volcano, discover rainbows, and make a globe to decorate and take home at the end of the week.

PacSci AM: Week 8

PacSci PM: Week 4

Explorer West PM: Week 6

Salish Sea PM: Week 2



GRADES K-1



3-2-1 Blast Off!

Galaxies, black holes, and shooting stars await a junior astronomer just like you! Get hands-on astronomical experience by mapping out the solar system, launching rockets, and making your own model planet to take home.

PacSci: Weeks 2, 8
St. Thomas School: Week 4
Explorer West: Week 6

Beginner's Biology

Discover the beauty of biology, from the smallest cells to the biggest ecosystems! Dissect plants, explore animal adaptations, and uncover the mystery of microbes in this lively intro to biology!

PacSci: Weeks 4, 10
St. Thomas School: Week 2
Explorer West: Week 8

Biome Bonanza

Ready to become a biome expert? Join us as we explore different Washington State ecosystems each day. Together we'll dissect owl pellets, build take-home terrariums, and design our own animals!

PacSci: Weeks 6, 9
St. Thomas School: Week 2
Explorer West: Week 4

Birds, Bugs & Bunnies

Learn about the leaves, barks, berries, and other plants of Mercer Slough, along with the animals that live with them. Use nature to make art, find forest friends, and learn about different creatures' habitats.

Mercer Slough: Weeks 3, 7, 9

Bug-ology

Calling all insect enthusiasts! This camp is for those who enjoy the smaller things in life. Join us as we uncover the secrets to six legs, the wonders of wiggling like a worm, and what it takes to make it as a little bug in a big world!

PacSci: Weeks 3, 7
Explorer West: Week 5
Salish Sea: Week 1

Building Blocks

Engineers assemble! Get an introduction to architecture while we build your engineering and art skills, design new structures, and experiment with materials like textured paint and K'Nex.

PacSci: Weeks 4, 8
St. Thomas School: Week 6

Byte-Sized Adventure **NEW!**

Take a "byte" of CodeMonkey as we find the balance between tech and play! Build your coding skills on our tablets and find the code all around us through dance loops, sandwiches, and more.

PacSci: Week 3
St. Thomas School: Week 5
Explorer West: Week 7

Cookie Caper

PacSci's top secret cookie recipe has been stolen! Build your detection skills as you investigate cookie chemical reactions and make your own perfect chocolate chip cookie.

PacSci: Weeks 3, 5
St. Thomas School: Week 3
Explorer West: Week 5
Salish Sea: Week 1

Heating Up

Lights, fuel, friction! Investigate how the chemistry of heat affects everything. Find out why things burn, make a fire-breathing creature, and learn fire safety through exciting demos.

PacSci: Weeks 1, 8

St. Thomas School: Week 6

Salish Sea: Week 3

Legends of Polliwog Pond

The Pirate of Polliwog Pond left behind a map and we need your help to decipher it! Work with your team to solve puzzles and riddles that will guide you to the treasures hidden in the wetlands.

Mercer Slough: Weeks 2, 4, 6, 10

Little Olympics

Join our Olympic games as we get active and jump into the science of sports and movement. Think like an athlete while using teamwork to create an obstacle course, complete a relay race, and play a new sport every day!

St. Thomas School: Week 4

Explorer West: Week 6

Salish Sea: Week 2

Natural Creations

The outdoors are waiting! Come bring your artistic flair to Mercer Slough and extract colorful dyes, dive into detailed drawings, and craft cool creations using trees, flowers, and other recycled materials!

Mercer Slough: Weeks 1, 5, 8

Sense-sational Science ^{NEW!}

Can your sense of touch help you see the world around you? How does your sense of smell help you taste food? Find out all of the ways we use our senses in this week of sense-sational science!

PacSci: Weeks 1, 5, 9

St. Thomas School: Week 3

Smartest Artist

Discover the science behind the art found in nature, the city, and even on your fridge! Take home unique pieces of art while experimenting with paints, dyes, textures, and more!

PacSci: Week 1, 5

St. Thomas School: Week 3

Explorer West: Week 7

Start Your Engines

Buckle your seatbelt, adjust your mirrors, and roar into motion! Design, build, and test your own vehicle as you experiment with alternative energy sources like rubber bands and balloons!

PacSci: Week 7, 10

St. Thomas School: Week 5

Salish Sea: Week 3

Story Explorers

Venture into tales of science and discovery! Experiment with concoctions, journey with animals in a forest, create weather phenomena, and end this magical week by creating your very own story!

PacSci: Weeks 6, 10

St. Thomas School: Week 2

Explorer West: Week 4

Superheroes

Use your super science skills to design a super vehicle, create your own spider webs, and track down super villains! Combine your favorite powers to create your very own alter ego, complete with a costume and gadgets!

PacSci: Week 2, 6

St. Thomas School: Week 4

Explorer West: Week 8

Teddy's Grand Adventure

Join your new teddy bear on an adventure to explore science careers! Create a journal for you and Teddy as you explore medicine, flight, engineering, and more.

PacSci: Week 4, 9

St. Thomas School: Week 6

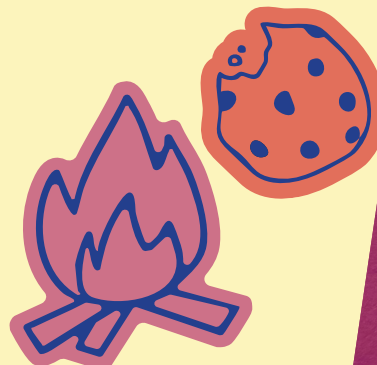
Salish Sea: Week 2

Wild Ocean Adventures

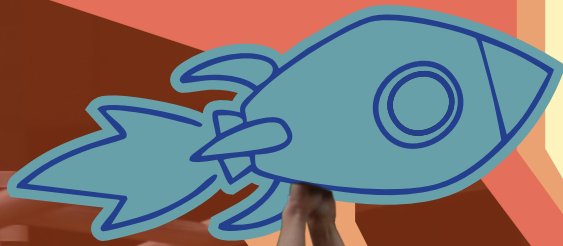
Discover the wonders of marine biology and learn all about the ocean and the animals that live underwater. Create ocean art with shells and shark teeth, then build your own submarine to take home!

PacSci: Weeks 2, 7

St. Thomas School: Week 5



GRADES 2-3



Acutely Curious NEW!

Use math to see the geometric world all around us! Explore units of measurement through baking, discover all the ways we track time, and find the fun patterns in math!

PacSci: Week 4
St. Thomas School: Week 6
Explorer West: Week 8

Artsy Forestry

Channel your inner artist as you hike the trails of Mercer Slough with your sketchbook in hand. Get inspired by the textures, shapes, and colors of the natural world and express your creativity!

Mercer Slough: Week 1, 5, 8

Beaker Buddies

Grab your favorite lab partner as we practice teamwork and explore chemistry. Get experimental and work together to solve real world problems... with science!

PacSci: Weeks 2, 7
St. Thomas School: Week 5

Candyology

Sink your teeth into the sugary science behind sweet treats. Learn the recipe for a new tasty treat every day, and find out how engineering and chemistry are the real secret ingredients in your favorite candy.

PacSci: Week 7, 9
St. Thomas School: Week 3
Explorer West: Week 5

Clever Contraptions

Put your thinking cap on and engineer solutions to amazing challenges! Learn the engineering process as you build sky-scraping spaghetti towers, craft stick catapults, and even a Rube Goldberg machine.

PacSci: Weeks 3, 5, 10
Salish Sea: Week 1

EverGREEN Explorers

Harvest new knowledge and explore the ecosystems of Washington State. Become one with the earth as we plant a mini garden, make useful creations out of recycled materials, and filter water with the power of nature!

PacSci: Week 5, 7
St. Thomas School: Week 3

Get Set to be a Vet

Unleash your inner veterinarian as you examine X-rays, study skeletons, explore digestive tracts, and dissect a specimen to begin your veterinary adventure!

PacSci: Weeks 1, 3
Explorer West: Week 5

Grossology

Investigate the slimy, squishy, icky, and sticky side of science! Explore the smelly science behind digestion, dirt, and decay during this extra gross week of camp.

PacSci: Week 4, 8
St. Thomas School: Week 2

Itsy Bitsy Coders

Do you ever wonder what adventures a bat mixed with a llama would get into? Combine your creativity with basic programming to bring your own animal creation to life in a game using Bitsy.

PacSci: Weeks 3, 9

St. Thomas School: Week 5

Explorer West: Week 7

Lab Wizards

Unlock the sciencey secrets behind sorcery and spells. Conjure up potions, decrypt mystifying puzzles, and explore mystical creatures in this magically scientific week of camp.

PacSci: Weeks 1, 9

Explorer West: Week 7

Salish Sea: Week 3

Meteorologists in Training

Explore the science behind the weather and learn how to predict if you'll need sunscreen or snow boots tomorrow. Design meteorological tools, explore extreme climates, and create mini weather phenomena.

PacSci: Weeks 1, 5

Explorer West: Week 8

Salish Sea: Week 3

Out of this World

What does it take to become an astronaut? Learn about the worlds that lie beyond Earth as you make moon sand, build telescopes, and launch rockets!

PacSci: Weeks 2, 6, 8

St. Thomas School: Week 4

Playground Physics

Test the mechanisms that power your body while you examine the simple machines that make swings, slides, and seesaws so much fun. Work as a team and get active for a week of physics, fun, and games!

St. Thomas School: Week 4

Explorer West: Week 6

Salish Sea: Week 2

Rockasaurus

Dig up new facts about your favorite dinos, from Apatosaurus to Zephyrosaurus. Unearth fossils in our classroom dig site, discover why the Earth quakes, then build your own volcano and watch it blow!

PacSci: Weeks 2, 4

Explorer West: Week 6

Slough Sleuths

Grab your detective cap and magnifying glass as we explore what and who lives in the wetland. Unearth crawly critters, fish up watery creatures from deep in the Slough, and discover how animals adapt to their habitats.

Mercer Slough: Weeks 2, 4, 6, 10

Spy Science

There's a mole in our ranks! Create a secret alias, build spy gadgets, and decipher top secret codes as you race the clock to solve the mystery of the double agent.

PacSci: Week 8

St. Thomas School: Week 6

Explorer West: Week 4

Salish Sea: Week 1

Under the Sea

Wade into marine biology as we explore marine ecosystems, animal adaptations, and reflect on how these habitats are changing. Create ocean art, play watery games, and perform aquatic experiments during this fun-soaked week.

PacSci: Weeks 6, 10

St. Thomas School: Week 2

Explorer West: Week 4

Wetland Wonders

Join us as we seek out the hidden creatures and marshy mysteries of Mercer Slough. Sink your hands into the soil of our wetlands to discover which invertebrates call this watery world home.

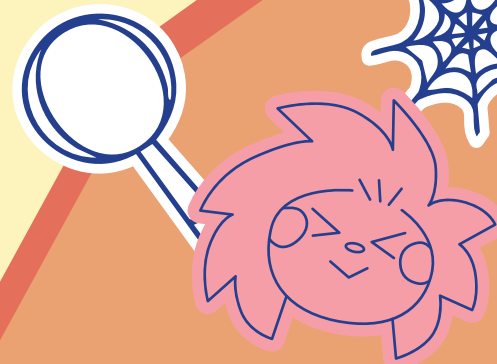
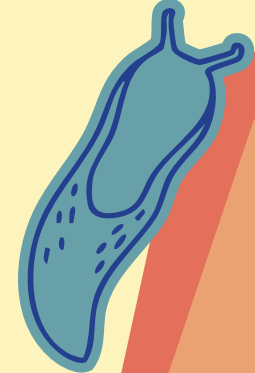
Mercer Slough: Weeks 3, 7, 9

What's Up, Doc

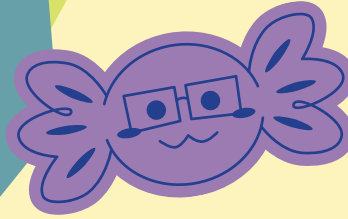
The hip bone's connected to the... what bone? Learn all about the human body as you make your own life-sized anatomy chart, practice dissection, and create a model of a cell.

PacSci: Weeks 6, 10

Salish Sea: Week 2



GRADES 4-5



Duct Tape Challenge

Test the strength and durability of duct tape to see if it really *can* fix everything. Let your creativity guide you as you construct your own duct tape creations like messenger bags, catapults, and whatever else you can imagine!

PacSci: Weeks 2, 10

St. Thomas School: Week 4

Eco-Exploration

Become one with nature during this ecological, outdoor camp. Explore the diverse ecosystems of Puget Sound through plant identification, water quality testing, and animal tracking, and find out what it's like to work in the elements!

Mercer Slough: Weeks 1, 4, 7, 10

Game Zone

Calling all *Pokémon*, *Magic: The Gathering*, and board game fans! Put your imagination to the test and create your own game from scratch. Study the mechanics of your favorite games, build custom game pieces, and roll the dice on your own creation!

PacSci: Week 8

St. Thomas School: Week 2

Animal Investigators

Reptiles, birds, and mammals, oh my! Uncover the mysteries of animal adaptations, decode classifications, and find out what makes every animal unique in this week of fun and fauna.

PacSci: Week 6

St. Thomas School: Week 3

Salish Sea: Week 1

ChemLab Inc.

Become a researcher in PacSci's world-class chemistry laboratory, ChemLab Inc.! Join your new team and analyze reaction rates, mix substances, and solve chemical design questions.

PacSci: Weeks 7, 10

St. Thomas School: Week 5

Cooking Up Science

Bon appétit! Serve up the science of foodways as we make staple dishes from around the world. Decipher the DNA of a strawberry, experiment with flavor, and make your own meal with your kitchen crew.

PacSci: Week 8

St. Thomas School: Week 4

Explorer West: Week 6





Inventor's Studio

Spend a week in the inventor's studio as you study the amazing ideas of past and present, and learn the science and processes that lead to innovation. Brainstorm, design, build, and test parachutes, marble runs, and so much more!

PacSci: Week 3, 5
Explorer West: Week 8

Living Laboratory

Explore the fun of field ecology as we take science outside! Choose between topics like wildlife monitoring, watershed health, or plant distribution, and record it all in your trusty field journal.

Mercer Slough: Weeks 2, 5, 8

Mech Makers

Start your engineering journey with us as you build your very own mechanical masterpiece! Get creative while learning the principles of design, exploring the basics of circuits, and taking your cardboard creation through an obstacle course of your own making.

St. Thomas School: Week 6
Salish Sea: Week 3

Messy Science

Prepare yourself for the messiest, stickiest, and slimiest science that you have ever seen! Create fake body fluids, paint with bubbles, and test how far you can toss water balloons without them breaking. If it's wet, sticky, or slimy, we'll find an experiment to get you elbow deep in the science of mess!

PacSci: Weeks 4, 9
Explorer West: Week 7

Mission to Mars

Do you have what it takes to endure the cold and unforgiving Martian environment? Discover what it takes to travel to and survive on the red planet by building a base, space survival gear, and mission plan for when disaster strikes.

PacSci: Week 4
Salish Sea: Week 2

Outdoor Survival School

From fire safety and first aid basics to plant identification, come learn about the great outdoors in your very own outdoor classroom space! Connect with your natural environment and camp community through hands-on activities, such as hiking, canoeing and teambuilding!

Mercer Slough: Weeks 3, 6, 9

Ready, Set, Physics!

You don't need to sit under an apple tree to get inspired by physics! Go beyond Newton and discover how fun science can be when you build bridges, drop eggs, make slime, and engineer unique designs where the only limit is your imagination.

PacSci: Weeks 1, 3
Explorer West: Week 5

Scratch That

Bring your story to life with computer science! Learn how to make your characters move, talk to each other, and interact with their surroundings using the block-based coding language of Scratch. We're only *scratching* the surface of what you can create!

PacSci: Weeks 1, 7
St. Thomas School: Week 5

Splash Science

Dive into the wettest week of the summer! Explore the science of water as we launch water balloons, create water powered vehicles, and experiment with the water around us and use physics and chemistry to learn what makes water so unique.

PacSci: Week 2
St. Thomas School: Week 6

Young Entrepreneurs

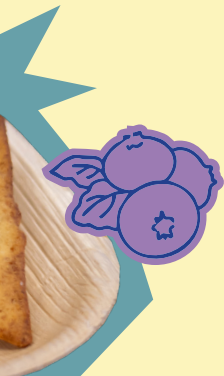
Time to practice your elevator pitch! Build your very own startup and compete against rival businesses. Form a business plan on a budget while balancing supply and demand. Start with a concept, finish with a fortune!

PacSci: Week 6
St. Thomas School: Week 2
Explorer West: Week 4

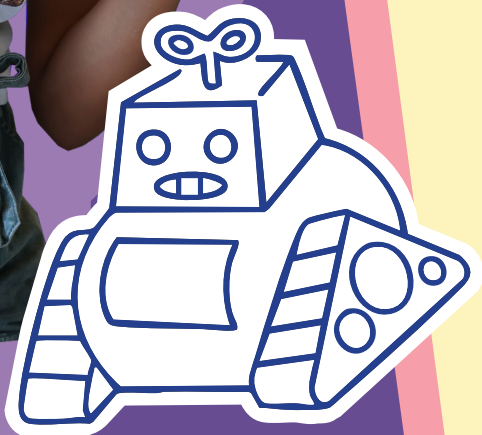
Young Physicians

Are you interested in becoming a doctor? Get a head start on a career in medicine as you make a cast, perform dissections, and learn the inner workings of your body's systems.

PacSci: Weeks 5, 9
St. Thomas School: Week 3



GRADES 6-8



Code Crafters

Join your friends in *Minecraft* as you learn to automate those custom builds that usually take hours. Use Code Builder to craft your way through the Overworld, Nether, and End, while learning core programming concepts.

PacSci: Weeks 1, 9

Explorer West: Week 4

Discovering Robotics

Discover the world of robotics! Learn the basics of programming with your own micro:bit as you collaborate with fellow roboticists and explore electrical engineering, coding, and 3D modeling.

PacSci: Week 3

St. Thomas School: Week 5

Dissection Lab

Take a closer look inside the science of anatomy and use professional techniques to dissect something new every day. Work your way up from a simple owl pellet to complex organs like eyes and brains.

PacSci: Week 2

Duct Tape Engineering

Can duct tape really create anything? Join us as we explore engineering concepts through duct tape. Design and construct bridges, towers, fashion, and even a boat that can hold a person as we explore how far we can stretch the abilities of duct tape!

PacSci: Week 7

Enviro-Engineering

Grab your hiking shoes and join other environmentally minded campers to explore this engineering specialty. Create designs to solve environmental engineering problems and identify sustainable solutions to help humans, animals, and the world.

Mercer Slough: Weeks 3, 6, 9

Exhibit Design

Design your very own exhibit! Learn about universal design principles and what it takes to create the full exhibit experience. From concept and research to construction, campers will create a full model of their exhibit to share with the PacSci community.

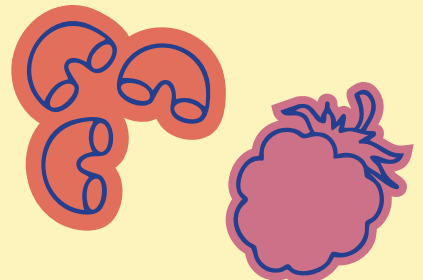
PacSci: Week 6

Expedition: Artemis ^{NEW!}

Join our interstellar innovators as we take off and explore all the moon has to offer. Draw inspiration from NASA's Artemis project to build and launch your own rocket, create a moon habitat, and drill for resources on Earth's celestial neighbor. Welcome to the next generation of space travel!

PacSci: Week 5

Explorer West: Week 7



Food Lab

Don an apron, roll up your sleeves, and play with your food—for science! Explore how biology, chemistry, and physics are used to enhance the properties and flavors of food.

PacSci: Week 10

St. Thomas School: Week 3

Explorer West: Week 5

Green by Design

What does it really mean to “go green?” Explore the science behind sustainability, clean energy, and conservation as we work together to identify both old and new ways to design a greener everyday life. Experiment with nature, energy, upcycling and more.

Mercer Slough: Weeks 2, 5, 8

Greener Future

Explore the world of sustainability and environmental science with us in this eco-citing week. Learn about the steps you can take to reduce environmental impacts, different types of renewable energies, and even design your own sustainable solutions to solve issues in your community and create a Greener Future.

PacSci: Week 4

St. Thomas School: Week 6

Explorer West: Week 8

H-2-Whoa Adventures

Explore the waterways of the largest wetland on Lake Washington. Learn about bioindicators, water quality, and ecosystem health by collecting and examining Mercer Slough’s macroinvertebrates and aquatic plants. Develop hands-on environmental science skills by using field research tools like chemical tests, turbidity tubes, and pond dips to monitor water quality.

Mercer Slough: Weeks 1, 4, 7, 10

Imagineopolis

Create your very own board game! Dive deep into your imagination and the world of innovation by playing a variety of board games to inspire your own. Learn the basics of board game design, the impact of character and world creation, and the importance of the perfect set of rules.

St. Thomas School: Week 2

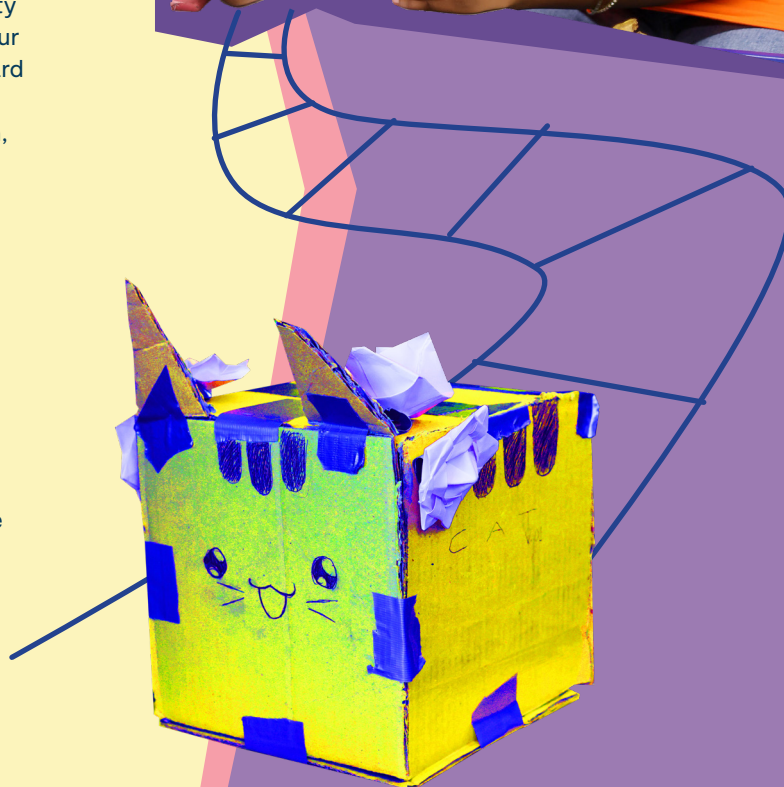
Underwater Machines

Build your very own machine that can perform tasks underwater. Develop fine motor skills and master the environment through experiments in buoyancy, density, and pressure, before taking home your new submersible.

PacSci: Week 8

St. Thomas School: Week 4

Explorer West: Week 6



CALENDAR

Pacific Science Center

Week 1 · June 23–27

Grades	Camp Name	Price
PreK–K	Little Lab AM	\$300
	Ready, Seed, Grow! PM	\$300
K–1	Heating Up	\$560
	Sense-sational Science NEW!	\$560
	Smartest Artist SF	\$560
2–3	Get Set To Be a Vet	\$560
	Lab Wizards	\$560
	Meteorologists in Training	\$560
4–5	Ready, Set, Physics GF	\$560
	Scratch That	\$665
6–8	Code Crafters	\$665

Week 2 · June 30–July 3 (4-Day Week)

Grades	Camp Name	Price
PreK–K	Tiny Tales AM	\$270
	Curious Creatures PM	\$270
K–1	3–2–1 Blast Off	\$505
	Superheroes SF	\$505
	Wild Ocean Adventures	\$550
2–3	Beaker Buddies	\$550
	Out of this World GF	\$550
	Rockasaurus	\$550
4–5	Duct Tape Challenge	\$550
	Splash Science	\$550
6–8	Dissection Lab	\$550

Week 3 · July 7–11

Grades	Camp Name	Price
PreK–K	Snack Science AM	\$300
	Hydro Heroes PM	\$300
K–1	Bug-ology	\$560
	Byte-Sized Adventure NEW!	\$665
	Cookie Caper	\$560
2–3	Clever Contraptions SF	\$560
	Get Set To Be a Vet	\$560
	Itsy Bitsy Coders	\$665
4–5	Inventor's Studio	\$665
	Ready, Set, Physics!	\$560
6–8	Discovering Robotics GF	\$665

Week 4 · July 14–18

Grades	Camp Name	Price
PreK–K	Curious Creatures AM	\$300
	World of Wonder PM	\$300
K–1	Beginner's Biology	\$560
	Building Blocks	\$560
	Teddy's Grand Adventure	\$610
2–3	Acutely Curious NEW!	\$560
	Grossology	\$560
	Rockasaurus	\$610
4–5	Messy Science	\$610
	Mission to Mars GF	\$610
6–8	Greener Future SF	\$560

Week 5 · July 21–25

Grades	Camp Name	Price
PreK–K	Hydro Heroes AM	\$300
	Little Lab PM	\$300
K–1	Cookie Caper	\$560
	Sense-sational Science NEW!	\$560
	Smartest Artist	\$560
2–3	Clever Contraptions GF	\$560
	EverGREEN Explorers	\$560
	Meteorologists in Training	\$560
4–5	Inventor's Studio SF	\$665
	Young Physicians	\$610
6–8	Expedition: Artemis NEW!	\$610

Week 6 · July 28–August 1

Grades	Camp Name	Price
PreK–K	To the Moon AM	\$300
	Tiny Tales PM	\$300
K–1	Biome Bonanza	\$560
	Story Explorers SF	\$560
	Superheroes	\$560
2–3	Out of this World	\$610
	Under the Sea	\$560
	What's Up, Doc?	\$560
4–5	Animal Investigators	\$560
	Young Entrepreneurs	\$560
6–8	Exhibit Design	\$665

Week 7 · August 4–8

Grades	Camp Name	Price
PreK–K	Colorful Creations AM	\$300
	Snack Science PM	\$300
K–1	Bug-ology	\$560
	Start Your Engines	\$560
	Wild Ocean Adventures	\$610
2–3	Beaker Buddies GF	\$610
	Candyology	\$610
	EverGREEN Explorers SF	\$560
4–5	ChemLab Inc.	\$610
	Scratch That	\$665
6–8	Duct Tape Engineering	\$610

Week 8 · August 11–15

Grades	Camp Name	Price
PreK–K	World of Wonder AM	\$300
	Curious Creatures PM	\$300
K–1	3–2–1 Blast Off!	\$560
	Building Blocks	\$560
	Heating Up	\$560
2–3	Grossology GF	\$560
	Out of this World	\$610
	Spy Science	\$560
4–5	Cooking Up Science	\$610
	Game Zone SF	\$560
6–8	Underwater Machines	\$665



Week 9 · August 18–22

Grades	Camp Name	Price
PreK–K	Snack Science AM	\$300
	Colorful Creations PM	\$300
K–1	Biome Bonanza	\$560
	Sense-sational Science NEW!	\$560
	Teddy's Grand Adventure	\$610
2–3	Candyology	\$610
	Itsy Bitsy Coders	\$665
	Lab Wizards	\$560
4–5	Messy Science	\$610
	Young Physicians	\$610
6–8	Code Crafters SF	\$665

Week 10 · August 25–29

Grades	Camp Name	Price
PreK–K	Ready, Seed, Grow! AM	\$300
	To the Moon PM	\$300
K–1	Beginner's Biology	\$560
	Start Your Engines	\$560
	Story Explorers	\$560
2–3	Clever Contraptions	\$560
	Under the Sea SF	\$560
	What's Up, Doc?	\$560
4–5	ChemLab Inc. GF	\$610
	Duct Tape Challenge	\$610
6–8	Food Lab	\$610

Mercer Slough

Week 1 · June 23–27

Grades	Camp Name	Price
PreK–K	Animal Discoveries AM	\$300
	Fantastic Forests PM	\$300
K–1	Natural Creations	\$560
2–3	Artsy Forestry	\$560
4–5	Eco-Exploration	\$560
6–8	H-2-Whoa Adventures	\$560

Week 2 · June 30–July 3 (4-Day Week)

Grades	Camp Name	Price
PreK–K	Mud, Muck, & Goo AM	\$270
	Wild Explorers PM	\$270
K–1	Legends of Polliwog Pond	\$505
2–3	Slough Sleuths	\$505
4–5	Living Laboratory	\$505
6–8	Green by Design SF	\$505

Week 3 · July 7–11

Grades	Camp Name	Price
PreK–K	Froggy's Wetland Adventure AM NEW!	\$300
	Animal Discoveries PM	\$300
K–1	Birds, Bugs, & Bunnies	\$560
2–3	Wetland Wonders	\$560
4–5	Outdoor Survival School	\$560
6–8	Enviro-Engineering GF	\$560

Week 4 · July 14–18

Grades	Camp Name	Price
PreK–K	Fantastic Forests AM	\$300
	Mud, Muck, & Goo PM	\$300
K–1	Legends of Polliwog Pond	\$560
2–3	Slough Sleuths	\$560
4–5	Eco-Exploration GF	\$560
6–8	H-2-Whoa Adventures	\$560

Week 5 · July 21–25

Grades	Camp Name	Price
PreK–K	Wild Explorers AM	\$300
	Froggy's Wetland Adventure PM NEW!	\$300
K–1	Natural Creations SF	\$560
2–3	Artsy Forestry	\$560
4–5	Living Laboratory	\$560
6–8	Green by Design	\$560

Week 6 · July 28–August 1

Grades	Camp Name	Price
PreK–K	Animal Discoveries AM	\$300
	Mud, Muck, & Goo PM	\$300
K–1	Legends of Polliwog Pond	\$560
2–3	Slough Sleuths GF	\$560
4–5	Outdoor Survival School	\$560
6–8	Enviro-Engineering	\$560

Week 7 · August 4–8

Grades	Camp Name	Price
PreK–K	Froggy's Wetland Adventure AM NEW!	\$300
	Fantastic Forests PM	\$300
K–1	Birds, Bugs, & Bunnies	\$560
2–3	Wetland Wonders	\$560
4–5	Eco-Exploration	\$560
6–8	H-2-Whoa Adventures GF	\$560

Week 8 · August 11–15

Grades	Camp Name	Price
PreK–K	Wild Explorers AM	\$300
	Animal Discoveries PM	\$300
K–1	Natural Creations	\$560
2–3	Artsy Forestry SF	\$560
4–5	Living Laboratory	\$560
6–8	Green by Design	\$560

Week 9 · August 18–22

Grades	Camp Name	Price
PreK–K	Mud, Muck, & Goo AM	\$300
	Froggy's Wetland Adventure PM NEW!	\$300
K–1	Birds, Bugs, & Bunnies	\$560
2–3	Wetland Wonders	\$560
4–5	Outdoor Survival School	\$560
6–8	Enviro-Engineering	\$560

AM Morning Camp (9 a.m.–12 p.m.)

PM Afternoon Camp (1 p.m.–4 p.m.)

All other camp sessions run from 9 a.m.–4 p.m.

GF Girls Focused **SF** Sensory Friendly

RECEIVE
\$15

off all camps with
your PacSci Family
Membership

RECEIVE
\$30

off all camps with your
PacSci Feature Family
or Igniter Membership

Mercer Slough (cont.)

Week 10 · August 25–29

Grades	Camp Name	Price
PreK–K	Fantastic Forests AM	\$300
	Wild Explorers PM	\$300
K–1	Legends of Polliwog Pond	\$560
2–3	Slough Sleuths	\$560
4–5	Eco-Exploration	\$560
6–8	H-2-Whoa Adventures	\$560

St. Thomas School

Week 2 · June 30–July 3 (4-Day Week)

Grades	Camp Name	Price
K–1	Beginner's Biology	\$580
	Biome Bonanza	\$580
	Story Explorers	\$580
2–3	Grossology GF	\$580
	Under the Sea	\$580
4–5	Game Zone SF	\$580
	Young Entrepreneurs	\$580
6–8	Imagineopolis	\$580

Week 3 · July 7–11

Grades	Camp Name	Price
K–1	Cookie Caper	\$635
	Sense-sational Science NEW!	\$635
	Smartest Artist	\$635
2–3	Candyology	\$685
	EverGREEN Explorers SF	\$635
4–5	Animal Investigators	\$635
	Young Physicians	\$685
6–8	Food Lab	\$685

Week 4 · July 14–18

Grades	Camp Name	Price
K–1	3-2-1 Blast Off!	\$635
	Little Olympics	\$635
	Superheroes SF	\$635
2–3	Out of This World	\$685
	Playground Physics	\$635
4–5	Cooking Up Science	\$685
	Duct Tape Challenge	\$685
6–8	Underwater Machines GF	\$740

Week 5 · July 21–25

Grades	Camp Name	Price
K–1	Byte-Sized Adventure NEW!	\$740
	Start Your Engines	\$635
	Wild Ocean Adventures	\$685
2–3	Beaker Buddies	\$685
	Itsy Bitsy Coders	\$740
4–5	ChemLab Inc. GF	\$685
	Scratch That	\$740
6–8	Discovering Robotics	\$740

Week 6 · July 28–August 1

Grades	Camp Name	Price
K–1	Building Blocks	\$635
	Heating Up	\$635
	Teddy's Grand Adventure	\$685
2–3	Acutely Curious NEW!	\$635
	Spy Science	\$635
4–5	Mech Makers GF	\$740
	Splash Science	\$685
6–8	Greener Future SF	\$635

Salish Sea Elementary

Week 1 · June 23–27

Grades	Camp Name	Price
PreK–K	Colorful Creations AM	\$290
	Hydro Heroes PM	\$290
K–1	Bug-ology	\$545
	Cookie Caper	\$545
2–3	Clever Contraptions SF	\$545
	Spy Science	\$545
4–5	Animal Investigators	\$545

Week 2 · June 30–July 3 (4-Day Week)

Grades	Camp Name	Price
PreK–K	To the Moon AM	\$265
	World of Wonder PM	\$265
K–1	Little Olympics	\$490
	Teddy's Grand Adventure	\$535
2–3	Playground Physics GF	\$490
	What's Up, Doc?	\$490
4–5	Mission to Mars SF	\$535

Week 3 · July 7–11

Grades	Camp Name	Price
PreK–K	Little Lab AM	\$290
	Ready, Seed, Grow! PM	\$290
K–1	Heating Up SF	\$545
	Start Your Engines	\$545
2–3	Lab Wizards	\$545
	Meteorologists in Training	\$545
4–5	Mech Makers	\$650

AM Morning Camp (9 a.m.–12 p.m.)

PM Afternoon Camp (1 p.m.–4 p.m.)

All other camp sessions run from 9 a.m.–4 p.m.

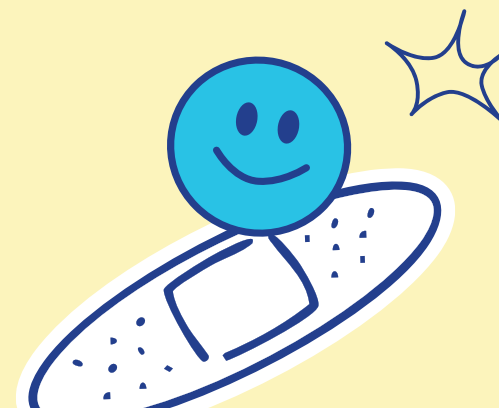
GF Girls Focused **SF** Sensory Friendly

RECEIVE
\$15

off all camps with
your PacSci Family
Membership

RECEIVE
\$30

off all camps with your
PacSci Feature Family
or Igniter Membership



Explorer West Middle School

Week 4 · July 14–18

Grades	Camp Name	Price
PreK–K	To the Moon AM	\$300
	Tiny Tales PM	\$300
K–1	Biome Bonanza	\$560
	Story Explorers	\$560
2–3	Spy Science	\$560
	Under the Sea SF	\$560
4–5	Young Entrepreneurs	\$560
6–8	Code Crafters GF	\$665

Week 5 · July 21–25

Grades	Camp Name	Price
PreK–K	Snack Science AM	\$300
	Colorful Creations PM	\$300
K–1	Bug-ology	\$560
	Cookie Caper	\$560
2–3	Candyology GF	\$610
	Get Set to be a Vet	\$560
4–5	Ready, Set, Physics SF	\$560
6–8	Food Lab	\$610

Week 6 · July 28–August 1

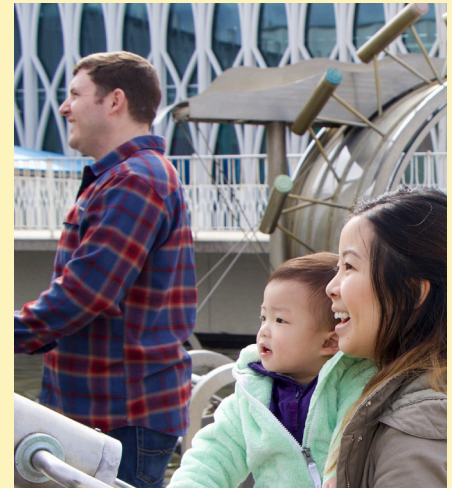
Grades	Camp Name	Price
PreK–K	Curious Creatures AM	\$300
	World of Wonder PM	\$300
K–1	3–2–1 Blast Off	\$560
	Little Olympics	\$560
2–3	Playground Physics	\$560
	Rockasaurus SF	\$610
4–5	Cooking Up Science	\$610
6–8	Underwater Machines	\$665

Week 7 · August 4–8

Grades	Camp Name	Price
PreK–K	Little Lab AM	\$300
	Hydro Heroes PM	\$300
K–1	Byte-Sized Adventure NEW!	\$665
	Smartest Artist SF	\$560
2–3	Itsy Bitsy Coders	\$665
	Lab Wizards	\$560
4–5	Messy Science	\$610
6–8	Expedition: Artemis NEW!	\$610

Week 8 · August 11–15

Grades	Camp Name	Price
PreK–K	Tiny Tales AM	\$300
	Ready, Seed, Grow! PM	\$300
K–1	Beginner's Biology	\$560
	Superheroes	\$560
2–3	Acutely Curious NEW!	\$560
	Meteorologists in Training	\$560
4–5	Inventor's Studio GF	\$665
6–8	Greener Future SF	\$560



MEMBERS GET MORE!

Pacific Science Center members receive early access and savings on summer camps, but did you know they also enjoy tons of other great benefits? Members receive free admission to PacSci for named members plus discounts on IMAX® movies, laser shows, guest tickets and more. Join today!

For more information on membership, visit our website at pacsci.org/membership.

REGISTRATION, HEALTH, & SAFETY

Registration Details

- Registration will be conducted directly through CampDoc. A link to PacSci's CampDoc registration portal and more information on using the platform will be provided at pacsci.org/camps. If you do not have a CampDoc account for Pacific Science Center Camps, you will need to create a free profile for your camper before registering for camp sessions.
- General registration opens Feb. 11, 2025 at 10 a.m. The CampDoc link will be posted on this day at pacsci.org/camps. Member registration opens Feb. 4, 2025 at 10 a.m. Members will receive an email with registration information prior to early registration.
- When registering, choose the grade level your camper will be entering in Fall 2025. Registrations for camps not aligned with a camper's appropriate grade will be cancelled with no refund, with no exception.
- Campers must be at least 4 years old and fully toilet independent prior to their camp start date.
- All camps require a \$75 non-refundable processing fee upon registration. Full payment can be made when you register. The full balance is due by May 1, 2025. If it is not paid by this date, the remaining balance will be charged on May 1, 2025.

- Registrations made after May 1 require full payment at the time of registration.
- Registration for each camp session closes the Tuesday before the session's start date.

Waitlist Process

- If a camp is full at the time of registration, we encourage you to add your camper to the waitlist. If an opening occurs, we will notify you by email. Openings only occur if someone transfers camps or cancels their registration.
- Once notified via email, the first person on the waitlist will have 24 hours to confirm their registration acceptance for the camp before a notification is sent to the next person on the waitlist.
- Due to the physical limitations of our classroom spaces and our required educator-to-camper ratios, we cannot add spaces to full camps.

Transfers

We understand that campers may wish to transfer to a different open camp session after initial registration. Transfers can only be made from one fully registered camp session to an open space in another camp session; transfers from a registered camp to a waitlist are not available. All transfer requests must be initiated at least ten full business days prior to both the original and transfer camp session, and there is an additional fee of \$25 for each session that is transferred. To transfer your camper to a new camp, first register for the new open camp session via CampDoc. Once registered, follow the cancellation process for the original camp and state that you wish to transfer your original payment to the new camp and pay the \$25 transfer fee.

Cancellations

- To be eligible for a full refund minus the \$75 non-refundable processing fee, requests for withdrawal from any camp must be received via CampDoc and to camps@pacsci.org by May 15 at 9 a.m. Requests for refunds after the May 15 deadline and until June 9 at 9 a.m. are eligible to receive a 50% refund of camp cost, minus \$75 non-refundable processing fee. No refunds will be issued for requests received after June 9 at 9 a.m.
- To cancel your registration, submit a cancellation request via CampDoc and email camps@pacsci.org with your name, camper name, and registration information. Any cancellation request made after the June 9 deadline will not be eligible for any refund.
- PacSci and our partners will make every effort to run camp sessions as scheduled, but in the event of extenuating circumstances requiring PacSci to cancel a camp, we will issue a prorated refund for days canceled. If PacSci does not cancel a camp but a family chooses to miss a day or misses due to any type of illness, changes in work or vacation, or any other personal reason, no refunds, make-ups, or credits will be provided.

Extended Day Care

- This add-on is an optional purchase during registration on CampDoc for \$120 per camp session. No one-day purchases are available. Extended care begins at 4 p.m. and the program ends promptly at 6 p.m. Any use of extended care that was not registered for prior to the start of the camp session, or

late pick-ups from camp result in a \$20 fee for the first 10 minutes late, and an additional \$10 for every 10-minute interval thereafter. (e.g., 11–20 minutes late = \$30 fee, 21–30 minutes late = \$40 fee). Any late pick-ups after 6 p.m. will incur an additional \$50 fee.

- For early pick-ups, contact your location's site lead.
- Please note all early pick-up windows end at 3:30 p.m. for all camp locations.
- There will be no Extended Care on the last day of camp, Friday, August 29.

Lunches

Daily lunches are included in registration fees at St. Thomas and offered for purchase at all other locations as an add-on when registering. All lunches will be individually packaged and adhere to safety guidelines.

Visit pacsci.org/camps and our Guardian Guide for ordering, menu, and pricing details.

Scholarships

- PacSci offers full scholarships for prospective campers who qualify in any of the following ways:
 - Camper qualified for free or reduced lunch program for the 2024–2025 school year.
 - Camper is in the foster care system currently, or was during the 2024–2025 school year.
 - Parent/guardian enrolled in the food assistance program (SNAP) or other public assistance programs.
 - Family Access or Youth Access Membership: A low-income

membership in the parent, guardian, or camper's name.

- Scholarships are distributed using a lottery system. Completing an application does not guarantee that you will receive a scholarship.
- You will be notified on March 31, 2025 of one of three possible outcomes: scholarship recipient, waitlist, or not selected for a scholarship. If you are waitlisted, you will be contacted if a recipient does not accept their scholarship, or if additional scholarships are funded.
- The application will be available at pacsci.org/camps on Feb. 3, 2025.
- If you are the parent or guardian of multiple children, please note that one complete application must be submitted for each prospective camper.
- Please email camps@pacsci.org, with "2025 Summer Camp Scholarships" as the subject line with any questions.

Health and Safety

In order to attend camp, all guardians of campers must review and sign our Health and Safety policies. These policies will be reviewed, signed, and submitted electronically in the camper Health Profile through CampDoc. Some of these policies include:

- Our Sick Camper Procedure
- Our camps are a nut-free environment. All food and materials provided by camp are nut-free. Please do not send food or snacks containing nuts with your camper.

- If your camper requires medication during the camp day, it must be added in CampDoc with proper instructions and provided to staff with medical label prescription and instructions.
- To support camper participation and privacy, we require all campers to be fully bathroom independent and 4 years old by the start of camp.
- It is strongly recommended you apply sunscreen and/or insect repellent to your camper prior to the camp day. Camp staff are not able to apply either for campers.
- We strongly recommend that campers wear properly fitted, closed-toe shoes throughout camp. In camps involving significant outdoor activities, chemical use, hazardous tool use, or cooking, campers are required to wear properly fitted, closed-toe shoes appropriate to the activity.

For more information on Health and Safety policies and procedures, please review the Guardian Guide prior to camp.

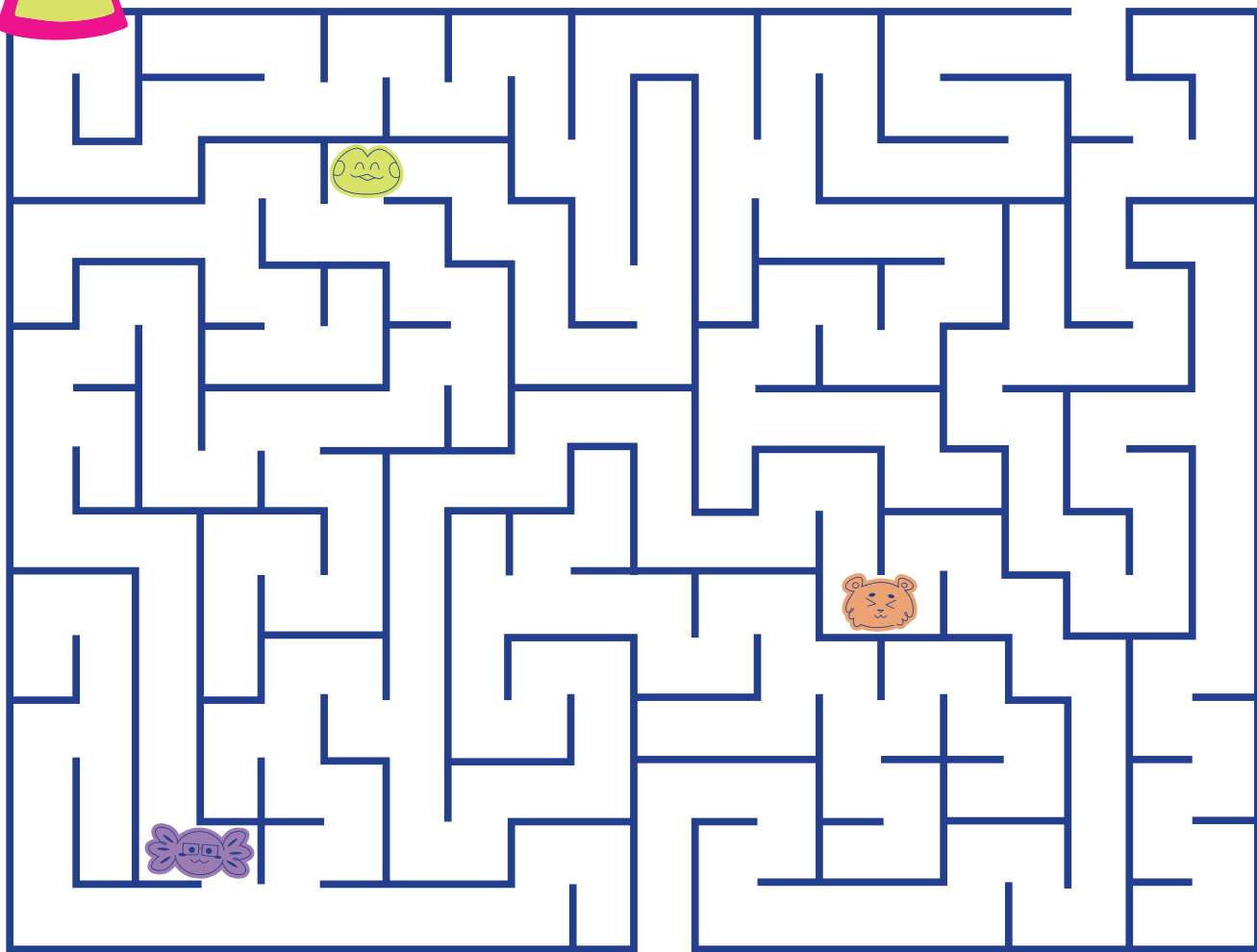
Important Scholarship Dates

- **Feb. 3, 2025:** Application available.
- **March 3, 2025:** Application due by 11:59 p.m.
- **March 31, 2025:** Recipients notified.

What's Next!?

Help! Harriet the Hedgehog needs to get to camp, but they can't forget their new friends, Froggy, Teddy, and Lotty. Can you track them down and guide them on their way to camp?

LET'S GO! 



MADE IT!



MOBILITY GUIDE

Mobility can be a determining factor when choosing summer camps. PacSci offers a wide range of camps across the spectrum of mobility, and the guide below can help you find the perfect camp to fit your needs.

Light: May include light walking, visiting exhibits (PacSci only), table-top crafts, and optional active games.

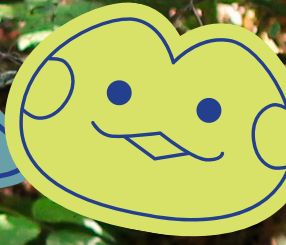
Moderate: May include 1–2 mile hikes in a day, sitting and standing for large crafts, cooking, and fewer than 30 minutes of running activities per day.

Active: May include 1–3 mile hikes in a day, long periods of standing, 30–45 minutes of running activities per day, and canoeing.

Vigorous: May include 3–6 mile hikes in a day, 1+ hours of sports or acrobatics, more than 45 minutes of running activities per day, and canoeing.

For individuals seeking accessibility accommodations, or if your camper requires a personal aide at camp, please contact camps@pacsci.org. PacSci requires a background check and two weeks notice for all personal camper aides.

	PreK–K	K–1	2–3	4–5	6–8
Light	Colorful Creations	Heating Up	Acutely Curious	ChemLab Inc.	Code Crafters
	Snack Science	Sense-sational Science	Beaker Buddies	Game Zone	Expedition: Artemis
	To the Moon	Smartest Artist	Itsy Bitsy Coders	Messy Science	Imagineopolis
	World of Wonder	Story Explorers	Meteorologists in Training	Scratch That	
	Little Lab	Teddy's Grand Adventure	Out of This World		
	Hydro Heroes	Wild Ocean Adventures	What's Up, Doc?		
Moderate	Building Blocks	3-2-1 Blast Off!	Candyology	Animal Investigators	Discovering Robotics
	Curious Creatures	Beginner's Biology	Clever Contraptions	Cooking Up Science	Dissection Lab
	Ready, Seed, Grow!	Biome Bonanza	EverGREEN Explorers	Duct Tape Challenge	Duct Tape Engineering
	Tiny Tales	Bug-ology	Get Set To Be a Vet	Inventor's Studio	Exhibit Design
		Byte-Sized Adventure	Grossology	Mech Makers	Food Lab
		Cookie Caper	Rockasaurus	Mission to Mars	Greener Future
		Start Your Engines	Spy Science	Ready, Set, Physics!	Underwater Machines
		Superheroes	Under the Sea	Young Entrepreneurs	
Active	Animal Discoveries	Birds, Bugs, & Bunnies	Artsy Forestry	Splash Science	Enviro-Engineering
	Fantastic Forests	Legends of Polliwog Pond	Lab Wizards		Green by Design
	Froggy's Wetland Adventure	Little Olympics	Playground Physics		
	Mud, Muck, & Goo	Natural Creations	Slough Sleuths		
	Wild Explorers		Wetland Wonderland		
Vigorous				Eco Exploration	H-2-Whoa Adventures
				Living Laboratory	
				Outdoor Survival School	



CAMPS FOR CURIOUS MINDS
MERCER SLOUGH
Woods Science Center
Mercer Slough
The Mercer Slough Environmental Center is a subsidiary of Mercer Slough
13-2001
410-02
Piedmont Tech
University

**CAMPS
CURIOUS
MINDS**

**PACIFIC
SCIENCE
CENTER**



200 Sue Bird Ct N
Seattle, Washington
98109-4895

NON-PROFIT ORG.
U.S. POSTAGE
PAID
SEATTLE, WA
PERMIT NO. 1424



Member Registration Opens
February 4, 2025.

General Registration Opens
February 11, 2025.

Plan Your Summer At
pacsci.org/camps

Camps for Curious Minds is presented by

 Bristol Myers Squibb®

 **First Tech**®
federal credit union