

CAMPS^{FOR} CURIOUS MINDS

SUMMER 2023





EXPLORE MORE!

Summers are the perfect time to enjoy the sunshine, play with friends, and most importantly, explore! From cooking up fried eggs, engineering duct tape boats, or creating yummy candy concoctions, there's plenty to discover at Camps for Curious Minds.

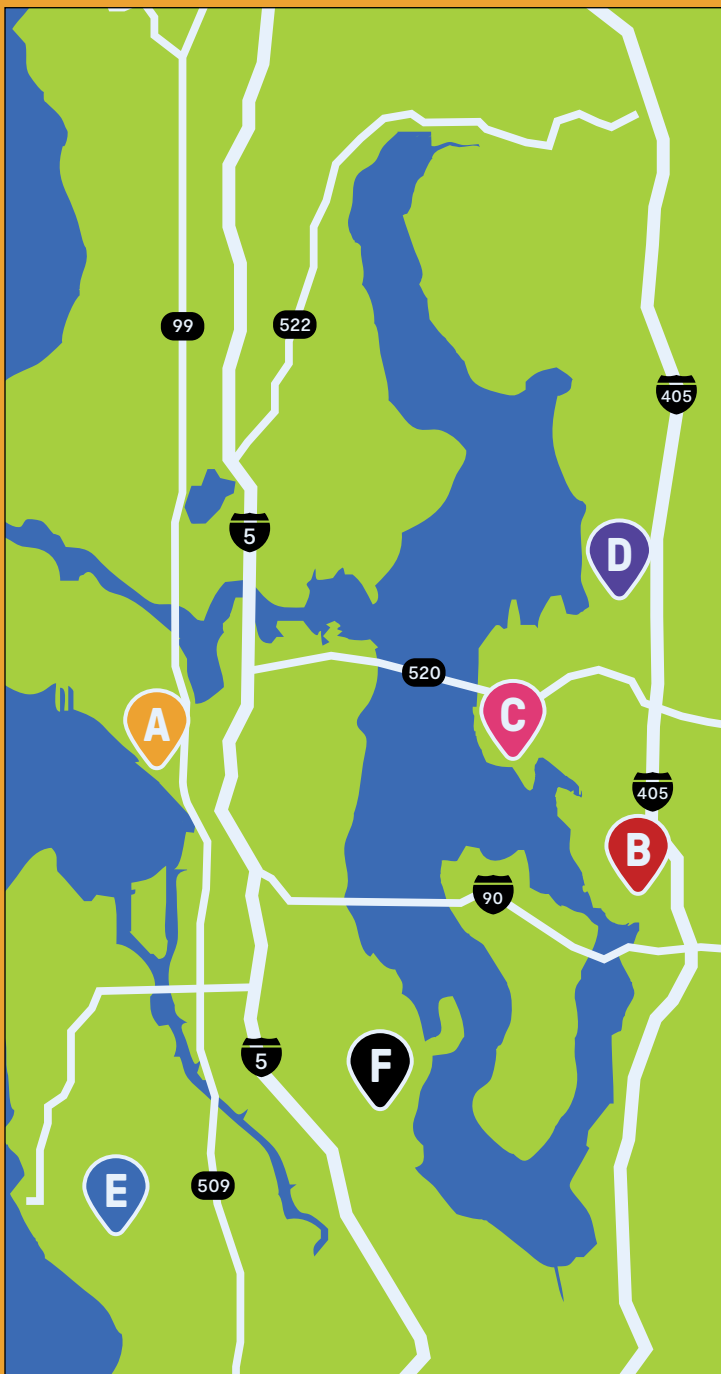
Our summer camp offerings have expanded to continue developing every child's passion for exploration and curiosity, including a new location at Salish Sea Elementary and added scholarships. We're ready to reach more campers and leave everyone with a memorable summer.

So take a look at what we have in store and get ready to explore more!

Camps for Curious Minds is presented by



CAMP LOCATIONS



A PACIFIC SCIENCE CENTER

200 2nd Ave N
Seattle, WA 98109

B MERCER SLOUGH ENVIRONMENTAL EDUCATION CENTER

1625 118th Ave SE
Bellevue, WA 98005

C ST. THOMAS SCHOOL

8300 NE 12th St
Medina, WA 98039

D KIRKLAND SEVENTH-DAY ADVENTIST SCHOOL

5320 108th Ave NE
Kirkland, WA 98033

E EXPLORER WEST MIDDLE

School 10015 28th
Ave SW Seattle, WA
98146

F SALISH SEA ELEMENTARY

3900 Holly Park Dr S,
Seattle, WA 98118

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GRADES PRE-K-K

ANIMAL DISCOVERIES

Why do coyotes have wet noses? How do deer hear so well? Uncover the amazing ways animals use their senses to explore their world through reading stories, playing games, and creating colorful art.

Mercer Slough AM: Weeks 1, 5, 9

Mercer Slough PM: Weeks 3, 7

COLORFUL CREATIONS

Everyone perceives our colorful world differently; how do you see the colors around you? Experiment with the entire spectrum of visible light, learn how others see the world, and use surprising items to create colorful art.

PacSci AM: Week 8

PacSci PM: Week 2

Salish PM: Week 4

CURIOUS CREATURES

Discover what animals need to live in the wild and how they have adapted to survive in different environments. Learn about butterflies, snakes, and crabs to inspire your own art piece!

PacSci AM: Weeks 3, 9

PacSci PM: Week 6

FANTASTIC FORESTS

Leaves, tree trunks, and berries, oh my! Learn about the many plants of Mercer Slough and the animals that live with them. Use nature to make art, find hidden forest friends, and learn about the habitats different creatures call home.

Mercer Slough AM: Weeks 3, 7

Mercer Slough PM: Weeks 1, 5, 9

HYDRO HEROES

Take a dip into the wet world of water! Explore the water cycle, aquatic life, hydropower, and more with us. Your camper will play games, make art, and do some exciting experiments as they become Hydro Heroes.

PacSci AM: Week 6

PacSci PM: Weeks 3, 9

LITTLE LAB

Put on your lab coat, grab your magnifying glass, and get ready to explore. Discover simple chemical reactions, construct a towering skyscraper, and investigate what makes a bubble pop. Join us for an introduction to chemistry, engineering, and physics in Pacific Science Center's own little science lab.

PacSci AM: Week 1

PacSci PM: Week 5

Salish AM: Week 3

MUD, MUCK, & GOO

What makes the ground so squishy and slugs so slimy? Make your own slippery slime, investigate mysterious animal tracks, meet crawly creatures, and stomp through mud puddles in the wetland!

Mercer Slough AM: Weeks 2, 6, 10

Mercer Slough PM: Weeks 4, 8

READY, SEED, GROW!

Grow your knowledge about the wonderful world of plants! Play games, listen to stories, and make your own plant-themed art to take home.

PacSci PM: Week 10

PacSci PM: Week 4

Salish PM: Week 2

SNACK SCIENCE

Is the perfect snack crunchy, salty, gooey, or colorful? Use your senses to explore the colors, smells, and tastes of food. Experiment with kitchen chemistry and make your own tasty treat!

PacSci AM: Week 5

PacSci PM: Week 1

Salish PM: Week 3

TO THE MOON

Become an astronomer and blast off into a week of space-themed crafts and stories. Make and take home your own moon sand, model planet, and constellation art while learning about the universe.

PacSci AM: Weeks 4, 10

PacSci PM: Week 8

Salish AM: Week 2

WILD EXPLORERS

Discover and map new territory at Mercer Slough. Investigate underwater insects, unearth soil invertebrates, and search for wild animal tracks!

Mercer Slough AM: Weeks 4, 8

Mercer Slough PM: Weeks 2, 6, 10

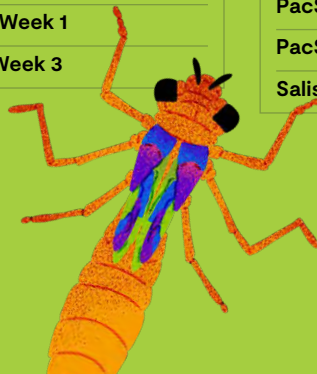
WORLD OF WONDER

Explore our amazing planet with this introduction to Earth science! Build a volcano, create a tiny river, and make a globe to decorate and take home at the end of the week.

PacSci AM: Week 2

PacSci PM: Week 7

Salish AM: Week 4



GRADES K-1

3-2-1 BLAST OFF!

Galaxies, black holes, and shooting stars await a junior astronomer just like you! Get hands-on astronomical experience by mapping out the solar system, launching rockets, and making your own model planet to take home.

PacSci: Weeks 3, 9

St. Thomas: Week 5

Explorer West: Week 7

BEGINNERS BIOLOGY

NEW!

Discover the beauty of biology from the smallest cells all the way to the biggest ecosystems. Explore the parts of a plant, adaptations of animals, mystery of microbes, and more in this lively week of camp. Your camper will be introduced to a range of biology through art projects, games, and experiments like dissecting a plant.

PacSci: Weeks 4, 6

St. Thomas: Week 3

WHICH
PLANET IN
OUR SOLAR
SYSTEM HAS
THE LARGEST
VOLCANO?

Flip to page 17 for the answer!

BIOME BONANZA

Discover the many ecosystems in our state and learn how creatures like birds and bugs have adapted to them. Become an expert as we dissect owl pellets, build take-home terrariums, and design our own animals!

PacSci: Week 2

St. Thomas: Week 8

Explorer West: Week 6

Salish: Week 4

BIRDS, BUGS, & BUNNIES

Birds, bugs, and bunnies, oh my! Become science besties with our feathery, fuzzy, and furry friends!

Mercer Slough: Weeks 2, 5, 8

BUILDING BLOCKS

NEW!

Build your engineering and art skills to design new structures using paints, textures, and unique building models. Join us as we explore the greatest wonders of the world while we learn the basics of architecture and experiment building with blocks, bricks, and K'Nex.

PacSci: Weeks 3, 5

St. Thomas: Week 7

COOKIE CAPER

PacSci's top secret cookie recipe has been stolen and we need your help! Build your investigative skills as you take a closer look into the chemical reactions behind cookie ingredients and make your own perfect chocolate chip cookie to solve the mystery.

PacSci: Weeks 5, 6, 8, 10

St. Thomas: Weeks 4

Explorer West: Week 7

Kirkland: Week 1

HEATING UP

Fire, friction, and food are just some of the ways heat can affect us. Investigate the chemistry behind all things hot by playing games, making art, and learning how to experiment with fire safely.

PacSci: Week 9

St. Thomas: Week 7

Explorer West: Week 5

LEGENDS OF POLLIWOG POND

The Pirate of Polliwog Pond left behind a map and we need your help deciphering it! Work with a team to solve puzzles and riddles that will guide you to the treasures of the wetlands.

Mercer Slough: Weeks 1, 4, 7, 10

LITTLE OLYMPICS

Join our Olympic games as we get active and jump into the science behind sports and how our bodies move. Use teamwork to create an obstacle course, complete a relay race, and play a new sport every day!

PacSci: Week 7

St. Thomas: Week 5

Explorer West: Week 9

Kirkland: Week 3

MAKE SENSE OF IT

How does your sense of smell help you taste food? Can your sense of touch protect you from danger? Find out all the ways we use our senses! Put your eyes, ears, and nose to the test through science experiments, games, and sense-ational art.

PacSci: Weeks 6, 10

St. Thomas: Weeks 4, 8

Kirkland: Week 2

NATURAL CREATIONS

Take your artistic flair outside! Extract colorful dyes, make your own paper, delve into detailed drawings, and craft cool creations using trees, flowers, and recycled materials.

Mercer Slough: Weeks 3, 6, 9

GRADES K-1

SMARTEST ARTIST

Discover the science behind the art in nature, in the city, and pictures on your fridge. Create unique pieces of art to take home by experimenting with paints, dyes, and textures.

PacSci: Weeks 1, 7

Explorer West: Week 9

Kirkland: Week 3

St. Thomas: Week 5

START YOUR ENGINES

Buckle your seatbelt, adjust your mirrors, and roar into motion! Experiment with alternative energy sources like rubber bands, balloons, and electricity. Design, build, and test your own car, boat, and rocket!

PacSci: Weeks 2, 8

St. Thomas: Week 6

STORY EXPLORERS

Become a literary explorer and venture into tales of science and discovery! Experiment with concoctions, journey with animals in a forest, and create weather phenomena with your own hands as you write your own story.

PacSci: Weeks 3, 10

St. Thomas: Week 7

Explorer West: Week 5

Kirkland: Week 1

SUPERHEROES

Use your super science skills to design a super vehicle, test your super senses, and mix up super solutions in the lab. Combine your favorite powers to create your superhero identity, complete with a costume and gadgets.

PacSci: Week 8

St. Thomas: Week 4

Explorer West: Week 6

Salish: Week 2

TEDDY'S GRAND ADVENTURE

Take your new teddy bear on an adventure to explore science careers! Create a journal for you and Teddy as you explore medicine, flight, engineering, and more.

PacSci: Weeks 4, 5, 7, 9

St. Thomas: Week 6

Explorer West: Week 8

Kirkland: Week 2

Salish: Week 3

WILD OCEAN ADVENTURES

Discover the wonders of marine biology and learn all about the ocean and the animals that live there. Create ocean art with shells and shark teeth, then build your own submarine to take home.

PacSci: Week 4

St. Thomas: Week 6

Explorer West: Week 8



“
MY SON REALLY
ENJOYED THE
CAMP. HE WAS
VERY ENGAGED.
I CAN'T WAIT
UNTIL OUR
YOUNGER
CHILDREN GET
OLD ENOUGH
TO DO THESE
CAMPS.
— 1st Grade
Parent

”

GRADES 2-3

ARTSY FORESTRY

Channel your inner artist as you hike trails with your journal in hand. Sketch and describe the plants and animals you find and fill your notebook with observations of the natural world. Get inspired by textures, colors, and shapes of Mercer Slough to express the artistic side of the nature around you.

Mercer Slough: Weeks 2, 5, 8

BEAKER BUDDIES

Grab your beakers and your buddies as we practice teamwork to discover the science behind curious concoctions! Let's react together in this chemically fun week as you choose real-world scenarios to solve with our science knowledge.

PacSci: Weeks 10

St. Thomas: Week 6

Explorer West: Week 8

CANDYOLOGY

This is a camp you can really sink your teeth into! Come discover the sugary science behind some amazing sweet treats. Each day, you will learn a recipe for a new type of candy! This exploration of engineering and chemistry will convince you that candy is more than just a tasty treat.

PacSci: Weeks 2, 8

St. Thomas: Week 4

Explorer West: Week 6

CLEVER CONTRACTIONS

If you can make something from nothing, and everything from anything, then come test your skills. Put on your thinking cap to engineer solutions to amazing challenges! Learn the engineering process as you build looming spaghetti towers, craft stick catapults, and even a Rube Goldberg machine.

PacSci: Weeks 3, 5, 9

St. Thomas: Week 7

Kirkland: Week 1

EVERGREEN EXPLORERS

The beauty of nature is all around us! Harvest new knowledge as we explore the ecosystems of Washington State and those who call them home. Become one with the earth as we plant a mini garden, make useful creations out of recycled materials, and filter water with the power of nature! Just like an evergreen tree, the memories made here are sure to last a lifetime!

PacSci: Weeks 3

St. Thomas: Week 7

Explorer West: Week 5

GET SET TO BE A VET

From your favorite pet to local wildlife and all the animals in between, come learn a little about what it takes for veterinarians to care for all these amazing animals! Unleash your inner veterinarian and discover the features of your favorite animals as you examine X-rays, study skeletons, explore digestive tracts, and investigate the inner workings of an eye.

PacSci: Weeks 1, 7, 9

St. Thomas: Week 5

GROSSOLOGY

Investigate the slimy, squishy, icky, and sticky side of science with us! Your camper will explore the stinky science behind digestion, dirt, and decay during this extra gross week of camp.

PacSci: Weeks 3, 7

Explorer West: Week 9

Kirkland: Week 1

ITSY BITSY CODERS

Do you ever wonder what adventures a bat mixed with a llama would get into? Combine your creativity with basic programming to bring your own animal creation to life using Bitsy programming language.

PacSci: Weeks 4, 8

St. Thomas: Week 6



**WHAT IS
THE MOST
RECYCLED
TRASH IN
THE
WORLD?**

Flip to page 17 for the answer!

GRADES 2–3



LAB WIZARDS

Unlock the secrets of the wizarding world and discover the science behind real-life magic. Conjure up potions, create a chocolate creatures, and ready your magical science knowledge for this curious week of camp.

PacSci: Weeks 4, 10

St. Thomas: Week 8

Explorer West: Week 6

Salish: Week 2

METEOROLOGISTS IN TRAINING

Calling all future weather forecasters! Come explore the science behind the weather and learn how to predict if you will need sunscreen or snow boots tomorrow. Design meteorological instruments, create mini weather phenomena, and practice giving a newsworthy weather forecast in this weather-filled camp.

PacSci: Week 4, 6, 8

OUT OF THIS WORLD

What does it take to become an astronaut and venture into space? Learn about what lies beyond the Earth as you make moon sand, learn about deep space travel, and launch rockets!

PacSci: Weeks 6, 10

St. Thomas: Week 4

Explorer West: Week 8

Kirkland: Week 2

PLAYGROUND PHYSICS

Test the mechanisms that power your body to play kickball or frisbee while we examine the simple machines that make swings, slides, and seesaws so much fun. Work as a team to get active for a week of fun, games, and physics!

St. Thomas: Week 5

Explorer West: Week 7

Kirkland: Week 3

ROCKASAURUS

From Apatosaurus to Zephyrosaurus, learn fascinating facts about your favorite dinos. Uncover fossils in our classroom dig site, discover why the Earth shakes, rattles and rolls, then build your own volcano and watch it blow! Investigate rocks that melt, rocks that burn, rocks that glow and rocks that grow – then grow your own glittering crystals. Dinos, dirt and digging – every day's an adventure!

PacSci: Weeks 2, 7

Explorer West: Week 5

SLOUGH SLEUTHS

Grab your detective cap and magnifying glass as we explore who lives in the wetland, unearth crawly critters from underground, and discover how animals adapt in their habitats.

Mercer Slough: Weeks 1, 4, 7, 10

SPY SCIENCE

Join us for a week of espionage in our Spy Academy to find the double agent in our ranks. Create a secret alias, build spy gadgets, and decipher top secret codes as you solve the mystery of the double agent amongst you.

PacSci: Week 5

Explorer West: Week 9

Kirkland: Week 3

UNDER THE SEA

Wade into marine biology as we explore marine ecosystems, animal adaptations, and reflect on how these habitats are changing. Create ocean art, play watery games, and perform aquatic experiments during this fun-soaked week.

PacSci: Week 6

St. Thomas: Week 8

Kirkland: Week 2

Salish: Week 4

WETLAND WONDERS

Seek out the hidden creatures and marshy mysteries of Mercer Slough. Find out why Earth is the water planet as you journey through wetlands, streams, and ponds. Observe transforming invertebrates and sink your hands into clay soil.

Mercer Slough: Weeks 3, 6, 9

WHAT'S UP, DOC?

The hip bone's connected to the... what bone? Learn all about the human body as you make your own life-sized anatomy chart, practice a dissection, and create a model of a cell.

PacSci: Weeks 5, 9

Salish: Week 3

Explorer West: Week 7



GRADES 4-5

CHEMLAB, INC.

Become a researcher in a world-class chemistry laboratory, ChemLab Inc.! Join your new team to conduct experiments to analyze reaction rates, concoct your own creations, and experiment to solve chemical design questions.

PacSci: Weeks 6, 9

St. Thomas: Week 4

COOKING UP SCIENCE

Let's get cooking! We'll serve up the science on where food comes from, which options are healthier, and what makes things taste good. Use the skills you learn over the week to plan and make a masterpiece meal.

PacSci: Weeks 5, 9

St. Thomas: Week 7

Salish: Week 2

DUCT TAPE CHALLENGE

Test the strength and durability of duct tape to see if it really can fix everything. Let your creativity guide you as you construct your own duct tape creations like boats, catapults, or messenger bags.

St. Thomas: Week 7

Explorer West: Week 5

Salish: Week 3



ECO-EXPLORATION

OUTDOOR CLASSROOM!

Calling all junior ecologists! Get ready to become one with nature during this camp without a roof. Explore the diverse ecosystems of Puget Sound through plant identification, water quality testing, animal tracking, and what it's like to work with the elements!

Mercer Slough: Weeks 2, 4, 6, 8, 10

GAME ZONE

Calling all Pokémon, Magic: The Gathering, and board game fans! Put your imagination to the test as you create your own game from scratch! Gather ideas from your favorite games, create your own game pieces, and test your creations in this fun filled week!

PacSci: Week 7

St. Thomas: Week 4

Explorer West: Week 9

Salish: Week 2

INVENTOR'S STUDIO

Spend a week packed with brainstorming, experimentation and action. Study unique products from past and present inventors, the science used in their work, and the process behind innovation. Design, build, and test parachutes, marble runs, and more!

PacSci: Week 5

St. Thomas: Week 8

Kirkland: Week 3

MESSY SCIENCE

Prepare yourself for the messiest, stickiest, and slimiest science that you have ever seen! Create fake body fluids, paint with bubbles, and test how far you can toss water balloons without them breaking. If it's wet, sticky, or slimy, we'll find an experiment to get you elbow deep in the science of mess.

PacSci: Weeks 4, 8

St. Thomas: Week 6

Kirkland: Week 2

MISSION TO MARS

Do you have what it takes to survive the cold and unforgiving martian environment? Discover what it takes to travel to and colonize the red planet by building a base, space survival gear, and mission plan for when disaster strikes.

PacSci: Week 2

Salish: Week 4

Explorer West: Week 7

OUTDOOR SURVIVAL SCHOOL

OUTDOOR CLASSROOM!

Do you have what it takes to survive in the wild? Find out in this all outdoor camp! Learn how to navigate with a compass, practice first aid, filter water, study the cosmos, and put your skills to the test for an end of the week survival challenge.

Mercer Slough: Weeks 1, 3, 5, 7, 9



GRADES 4–5

READY, SET, PHYSICS!

You don't need to sit under an apple tree to get inspired by physics. Go beyond Newton and discover how fun science can be when we build bridges, drop eggs, make slime, and engineer unique designs limited only by your imagination.

PacSci: Weeks 1, 10

St. Thomas: Week 5

SPLASH SCIENCE

Dive into the wettest week of the summer! Come explore the science of water as we launch water balloons, create water-powered vehicles, and experiment with the water around us. Your camper will use physics and chemistry to learn what makes water so unique.

PacSci: Weeks 3, 8, 10

Explorer West: Week 6

SCRATCH THAT

Bring your art to life! Learn how to animate your own original story using Scratch's block-based coding. Create your own characters and illustrations to go along. At the end of the week, you'll have a project that you can show off to family and friends!

PacSci: Week 3

St. Thomas: Week 6

Explorer West: Week 8

YOUNG ENTREPRENEURS

Calling all future CEOs! Create your very own startup product to compete against rival businesses. Form a business plan on a budget while balancing supply and demand.

PacSci: Weeks 4, 6

St. Thomas: Week 8

Kirkland: Week 1

YOUNG PHYSICIANS

Are you interested in becoming a doctor? Get a head start on a career in medicine as you make a cast, perform dissections, and learn the inner workings of your body's systems.

PacSci: Weeks 2, 7

St. Thomas: Week 5



**WHICH TWO
LETTERS ARE
NOT FOUND
ON THE
PERIODIC
TABLE?**

Flip to page 17 for the answer!

“
**THE
COUNSELORS
WERE SOME
OF THE BEST
THAT WE HAVE
RUN ACROSS IN
TERMS OF THEIR
ENTHUSIASM
AND
FRIENDLINESS
TOWARD THE
KIDS.**
– 2nd Grade
Parent

”



GRADES 6–8

DISCOVERING ROBOTICS

Discover the world of robotics! Explore with us as we build robots that can avoid obstacles, follow lines and process remote control commands. Collaborate with peers while discovering electrical engineering, coding, and 3D modeling through the creative lens of building robots.

PacSci: Weeks 3, 10

St. Thomas: Week 7

DISSECTION LAB

Take a look inside the science of anatomy and learn professional techniques to dissect something new every day. Work your way up from a simple owl pellet to complex organs like eyes and brains.

PacSci: Week 5

Explorer West: Week 7

Kirkland: Week 2

DUCT TAPE ENGINEERING

Join us as we test the common question, can duct tape really fix everything? Explore engineering concepts like buoyancy, tensile strength, waterproofing, and more through duct tape. Build duct tape bridges, towers, and even a boat that can hold a person as we explore how far we can stretch the strength of duct tape!

PacSci: Weeks 1

St. Thomas: Weeks 4

Explorer West: Week 6

ENVIRO-ENGINEERING

Put on your hard hat and hiking shoes to explore engineering in the natural world. Create designs to solve engineering challenges and identify sustainable solutions to help humans, animals, and the environment.

Mercer Slough: Weeks 1, 4, 7, 10

EXHIBIT DESIGN

It's your chance to create your very own exhibit! Learn about the different types of exhibits, universal design principles, and how to put exhibits together to create a cohesive experience. From concept to construction, campers will bring their own exhibit idea to life.

PacSci: Weeks 6, 9

FOOD LAB

Don an apron, roll up your sleeves, and play with your food—for science! Explore how biology, chemistry, and physics are used to enhance the properties and flavors of food.

PacSci: Weeks 4, 8

St. Thomas: Week 6

GREEN BY DESIGN

What does it take to Go Green? Explore the science behind sustainability as we work together to identify old, current, and new ways to design a green life. Experiment with nature, waste, and more.

Mercer Slough: Weeks 2, 5, 8

GREENER FUTURE

Go green for the greater good! Explore the world of sustainability and environmental science with us in this eco-citing week. Delve into actions you can take to reduce environmental impacts, different types of renewable energies, and even design your own sustainable solutions to solve issues in your community as we work towards a Greener Future.

PacSci: Week 7

Kirkland: Week 1

Explorer West: Week 9

H-2-WHOA ADVENTURES

Explore the waterways of one of the largest wetlands in the Seattle area. Collect and study macro-invertebrates and aquatic plants from Mercer Slough and learn how they can be used as indicators of water health. Develop skills that scientists use to monitor water quality with field research tools like chemical tests, turbidity tubes, and pond dips.

Mercer Slough: Weeks 3, 6, 9

IMAGINEOPOLIS

Create your own fantastical board game! Play different kinds of board games to get inspiration for your own. Learn about the basics of board game design, impact of character creation, and the importance of the perfect set of rules to create your own board game.

Kirkland: Week 3

St. Thomas: Week 8

Explorer West: Week 5

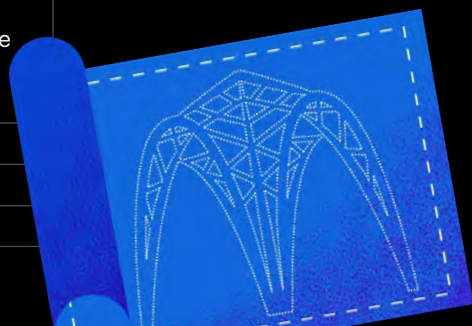
UNDERWATER MACHINES

Build a submersible machine that can perform tasks underwater. Master the environment through experiments in buoyancy, density, and pressure before taking home your new apparatus and fine motor skills.

PacSci: Week 2

St. Thomas: Week 5

Explorer West: Week 8



CALENDAR

Pacific Science Center

Week 1 • June 20–23 (Four-Day Week)

Grades	Camp Name	Price
PreK–K	Little Lab AM	\$228
	Snack Science PM	\$228
K–1	Smartest Artist SF	\$431
2–3	Get Set to be a Vet	\$431
4–5	Ready, Set, Physics	\$431
6–8	Duct Tape Engineering	\$491

Week 2 • June 26–30

Grades	Camp Name	Price
PreK–K	World of Wonder AM	\$260
	Colorful Creations PM	\$260
K–1	Biome Bonanza SF	\$514
	Start Your Engines	\$514
2–3	Candyology	\$514
	Rockasaurus	\$514
4–5	Young Physicians	\$514
	Mission to Mars GF	\$514
6–8	Underwater Machines	\$589

Week 3 • July 3,5–7 (Four-Day Week)

Grades	Camp Name	Price
PreK–K	Curious Creatures AM	\$228
	Hydro Heroes PM	\$228
K–1	3–2–1 Blast Off!	\$431
	Story Explorers	\$431
	Building Blocks	\$431
2–3	Clever Contraptions SF	\$431
	Grossology	\$431
	EverGREEN Explorers	\$431
4–5	Scratch That GF	\$491
	Splash Science	\$431
6–8	Discovering Robotics	\$491

Week 4 • July 10–14

Grades	Camp Name	Price
PreK–K	To the Moon AM	\$260
	Ready, Seed, Grow! PM	\$260
K–1	Teddy's Grand Adventure	\$514
	Wild Ocean Adventures	\$514
	Beginner's Biology	\$514
2–3	Lab Wizards	\$514
	Meteorologist in Training	\$514
	Itsy Bitsy Coders	\$589
4–5	Young Entrepreneurs SF	\$514
	Messy Science	\$514
6–8	Food Lab	\$556

Week 5 • July 17–21

Grades	Camp Name	Price
PreK–K	Snack Science AM	\$260
	Little Lab PM	\$260
K–1	Cookie Caper	\$514
	Teddy's Grand Adventure	\$514
	Building Blocks SF	\$514
2–3	Spy Science	\$514
	What's Up Doc?	\$514
	Clever Contraptions	\$514
4–5	Inventors Studio GF	\$589
	Cooking Up Science	\$556
6–8	Dissection Lab	\$556

Week 6 • July 24–28

Grades	Camp Name	Price
PreK–K	Hydro Heroes AM	\$260
	Curious Creatures PM	\$260
K–1	Beginner's Biology	\$514
	Cookie Caper	\$514
	Make Sense of It	\$514
2–3	Meteorologist in Training SF	\$514
	Out of this World	\$514
	Under the Sea	\$514
4–5	Young Entrepreneurs	\$514
	ChemLab Inc. GF	\$514
6–8	Exhibit Design	\$514

Week 7 • July 31–August 4

Grades	Camp Name	Price
PreK–K	Ready, Seed, Grow AM	\$260
	World of Wonder PM	\$260
K–1	Little Olympics	\$514
	Teddy's Grand Adventure	\$514
	Smartest Artist	\$514
2–3	Get Set to be a Vet	\$514
	Grossology GF	\$514
	Rockasaurus	\$514
4–5	Game Zone SF	\$514
	Young Physicians	\$514
6–8	Greener Future	\$514

Week 8 • August 7–11

Grades	Camp Name	Price
PreK–K	Colorful Creations AM	\$260
	To the Moon PM	\$260
K–1	Cookie Caper	\$514
	Start Your Engines	\$514
	Superheroes	\$514
2–3	Candyology	\$514
	Meteorologists in Training	\$514
	Itsy Bitsy Coders	\$589
4–5	Splash Science	\$514
	Messy Science	\$514
6–8	Food Lab	\$556

Week 9 • August 14–18

Grades	Camp Name	Price
PreK–K	Curious Creatures AM	\$260
	Hydro Heroes PM NEW!	\$260
K–1	3–2–1 Blast Off	\$514
	Teddy's Grand Adventure	\$514
	Heating Up	\$514
2–3	Clever Contraptions	\$514
	Get Set to be a Vet	\$514
	What's Up, Doc?	\$514
4–5	ChemLab SF	\$556
	Cooking Up Science	\$556
6–8	Exhibit Design SF	\$514

Week 10 • August 21–25

Grades	Camp Name	Price
PreK–K	To the Moon AM	\$260
	Ready, Seed, Grow PM	\$260
K–1	Cookie Caper	\$514
	Story Explorers SF	\$514
	Make Sense of It	\$514
2–3	Lab Wizards	\$514
	Out of this World	\$514
	Beaker Buddies	\$556
4–5	Ready, Set, Physics	\$514
	Splash Science	\$514
6–8	Discovering Robotics GF	\$589

Mercer Slough

Week 1 • June 20–23 (Four-Day Week)

Grades	Camp Name	Price
PreK–K	Animal Discoveries AM	\$228
	Fantastic Forests PM	\$228
K–1	Legends of Polliwog Pond	\$431
2–3	Slough Sleuths	\$431
4–5	Outdoor Survival School	\$431
6–8	Enviro-Engineering SF	\$491

Week 2 • June 26–30

Grades	Camp Name	Price
PreK–K	Mud, Muck, & Goo AM	\$260
	Wild Explorers PM	\$260
K–1	Birds, Bugs, & Bunnies	\$514
2–3	Artsy Forestry SF	\$514
4–5	Eco-Exploration	\$556
6–8	Green by Design	\$514

Week 3 • July 3,5–7 (Four-Day Week)

Grades	Camp Name	Price
PreK–K	Fantastic Forests AM	\$228
	Animal Discoveries PM	\$228
K–1	Natural Creations SF	\$431
2–3	Wetland Wonders	\$431
4–5	Outdoor Survival School	\$431
6–8	H-2-Whoa Adventures	\$431

Week 4 • July 10–14

Grades	Camp Name	Price
PreK–K	Wild Explorers AM	\$260
	Mud, Muck, & Goo PM	\$260
K–1	Legends of Polliwog Pond	\$514
2–3	Slough Sleuths	\$514
4–5	Eco-Exploration	\$514
6–8	Enviro-Engineering GF	\$514

Week 5 • July 17–21

Grades	Camp Name	Price
PreK–K	Animal Discoveries AM	\$260
	Fantastic Forests PM	\$260
K–1	Birds, Bugs, & Bunnies	\$514
2–3	Artsy Forestry	\$514
4–5	Outdoor Survival School	\$514
6–8	Green by Design	\$514

Week 6 • July 24–28

Grades	Camp Name	Price
PreK–K	Mud, Muck, & Goo AM	\$260
	Wild Explorers PM	\$260
K–1	Natural Creations	\$514
2–3	Wetland Wonders GF	\$514
4–5	Eco-Exploration	\$514
6–8	H-2-Whoa Adventures	\$514

Week 7 • July 31–August 4

Grades	Camp Name	Price
PreK–K	Fantastic Forests AM	\$260
	Animal Discoveries PM	\$260
K–1	Legends of Polliwog Pond	\$514
2–3	Slough Sleuths	\$514
4–5	Outdoor Survival School	\$514
6–8	Enviro-Engineering	\$514

Week 8 • August 7–11

Grades	Camp Name	Price
PreK–K	Wild Explorers AM	\$260
	Mud, Muck, & Goo PM	\$260
K–1	Birds, Bugs, & Bunnies SF	\$514
2–3	Artsy Forestry	\$514
4–5	Eco-Exploration	\$514
6–8	Green by Design	\$514

Week 9 • August 14–18

Grades	Camp Name	Price
PreK–K	Animal Discoveries AM	\$260
	Fantastic Forests PM	\$260
K–1	Natural Creations	\$514
2–3	Wetland Wonders	\$514
4–5	Outdoor Survival School GF	\$514
6–8	H-2-Whoa Adventures	\$514

Week 10 • August 21–25

Grades	Camp Name	Price
PreK–K	Mud, Muck, & Goo AM	\$260
	Wild Explorers PM	\$260
K–1	Legends of Polliwog Pond	\$514
2–3	Slough Sleuths SF	\$514
4–5	Eco-Exploration	\$556
6–8	Enviro-Engineering	\$514

AM Morning Camp (9 a.m.–12 p.m.)

PM Afternoon Camp (1 p.m.–4 p.m.)

All other camp sessions run from 9 a.m.–4 p.m.

GF Girls Focused **SF** Sensory Friendly

RECEIVE
\$15

off all camps with
your PacSci Family
Membership

RECEIVE
\$30

off all camps with
your PacSci Feature
Family Membership

St. Thomas School

Week 4 • July 10–14

Grades	Camp Name	Price
K–1	Cookie Caper	\$579
	Make Sense of It	\$579
	Superheroes	\$579
2–3	Candyology	\$579
	Out of this World GF	\$579
4–5	Game Zone	\$579
	ChemLab Inc.	\$579
6–8	Duct Tape Engineering SF	\$579

Week 5 • July 17–21

Grades	Camp Name	Price
K–1	3–2–1 Blast Off	\$579
	Little Olympics	\$579
	Smartest Artist SF	\$579
2–3	Get Set to be a Vet	\$579
	Playground Physics	\$579
4–5	Young Physicians	\$579
	Ready, Set, Physics	\$579
6–8	Underwater Machines	\$654

Week 6 • July 24–28

Grades	Camp Name	Price
K–1	Start Your Engines	\$579
	Teddy's Grand Adventure	\$579
	Wild Ocean Adventures	\$579
2–3	Itsy Bitsy Coders	\$654
	Beaker Buddies	\$621
4–5	Scratch That GF	\$654
	Messy Science	\$579
6–8	Food Lab	\$621

Week 7 • July 31–August 4

Grades	Camp Name	Price
K–1	Story Explorers	\$579
	Heating Up	\$579
	Building Blocks	\$579
2–3	Clever Contraptions SF	\$579
	EverGREEN Explorers	\$579
4–5	Duct Tape Challenge	\$621
	Cooking Up Science	\$621
6–8	Discovering Robotics	\$654

Week 8 • August 7–11

Grades	Camp Name	Price
K–1	Biome Bonanza	\$579
	Make Sense of It	\$579
	Beginners Biology	\$579
2–3	Lab Wizards	\$579
	Under the Sea	\$579
4–5	Inventors Studio	\$654
	Young Entrepreneurs SF	\$579
6–8	Imagineopolis GF	\$579

Explorer West Middle School

Week 5 • July 17–21

Grades	Camp Name	Price
K–1	Story Explorers SF	\$514
	Heating Up	\$514
2–3	EverGREEN Explorers	\$556
	Rockasaurus	\$514
4–5	Duct Tape Challenge	\$556
6–8	Imagineopolis	\$514

Week 6 • July 24–28

Grades	Camp Name	Price
K–1	Superheroes	\$514
	Biome Bonanza	\$514
2–3	Candyology	\$514
	Lab Wizards	\$514
4–5	Splash Science	\$514
6–8	Duct Tape Engineering SF	\$514

Week 7 • July 31–August 4

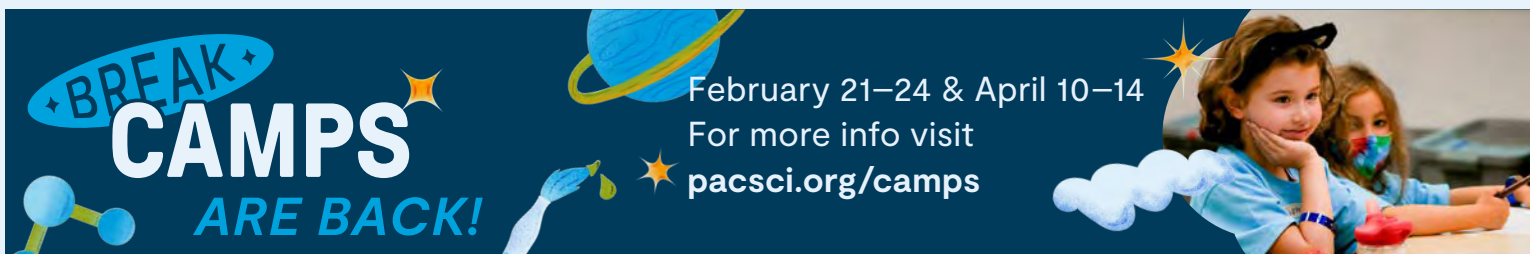
Grades	Camp Name	Price
K–1	3–2–1 Blast Off	\$514
	Cookie Caper	\$514
2–3	What's Up, Doc?	\$514
	Playground Physics GF	\$514
4–5	Mission to Mars SF	\$514
6–8	Dissection Lab	\$556

Week 8 • August 7–11

Grades	Camp Name	Price
K–1	Teddy's Grand Adventure	\$514
	Wild Ocean Adventures	\$514
2–3	Out of this World	\$514
	Beaker Buddies	\$556
4–5	Scratch That	\$589
6–8	Underwater Machines GF	\$589

Week 9 • August 14–18

Grades	Camp Name	Price
K–1	Little Olympics	\$514
	Smartest Artist	\$514
2–3	Grossology	\$514
	Spy Science SF	\$514
4–5	Game Zone	\$514
6–8	Greener Future	\$514



Kirkland Seventh-Day Adventist School

Week 1 • June 20–23 (Four-Day Week)

Grades	Camp Name	Price
K–1	Cookie Caper	\$431
	Story Explorers	\$431
2–3	Clever Contraptions	\$431
	Grossology GF	\$431
4–5	Young Entrepreneurs SF	\$431
6–8	Greener Future	\$431

Week 2 • June 26–30

Grades	Camp Name	Price
K–1	Make Sense of It	\$514
	Teddy's Grand Adventure	\$514
2–3	Out of this World	\$514
	Under the Sea SF	\$514
4–5	Messy Science	\$514
6–8	Dissection Lab GF	\$556

Week 3 • July 3,5–7 (Four-Day Week)

Grades	Camp Name	Price
K–1	Little Olympics	\$431
	Smartest Artist SF	\$431
2–3	Spy Science	\$431
	Playground Physics	\$431
4–5	Inventor's Studio	\$491
6–8	Imagineopolis	\$431

AM Morning Camp (9 a.m.–12 p.m.)

PM Afternoon Camp (1 p.m.–4 p.m.)

All other camp sessions run from 9 a.m.–4 p.m.

GF Girls Focused **SF** Sensory Friendly

Salish Sea Elementary

Week 2 • June 26–30

Grades	Camp Name	Price
PreK–K	To the Moon AM	\$260
	Ready, Seed, Grow! PM	\$260
K–1	Superheroes	\$514
2–3	Lab Wizards	\$514
4–5	Cooking Up Science	\$556

Week 3 • July 3,5–7 (Four-Day Week)

Grades	Camp Name	Price
PreK–K	Little Lab AM	\$228
	Snack Science PM	\$228
K–1	Teddy's Grand Adventure	\$431
2–3	What's Up, Doc?	\$431
4–5	Duct Tape Challenge	\$465

Week 4 • July 10–14

Grades	Camp Name	Price
PreK–K	World of Wonder AM	\$260
	Colorful Creations PM	\$260
K–1	Biome Bonanza SF	\$514
2–3	Under the Sea	\$514
4–5	Mission to Mars GF	\$514

RECEIVE
\$15

off all camps with
your PacSci Family
Membership

RECEIVE
\$30

off all camps with
your PacSci Feature
Family Membership



MEMBERS GET MORE.

Pacific Science Center members receive early access and savings on summer camps, but did you know they also enjoy tons of other great benefits? Members receive free admission to PacSci for named members plus discounts on IMAX® movies, laser shows, guest tickets and more. Join today!

For more information on membership, visit our website at pacsci.org/membership.

REGISTRATION, HEALTH, AND SAFETY

REGISTRATION DETAILS

- Registration will be conducted directly through CampDoc. A link to PacSci's CampDoc registration portal and more information on using the platform will be provided at pacsci.org/camps. If you do not have a CampDoc account for Pacific Science Center Camps, you will need to create a free profile for your camper before registering for camp sessions.
- Member registration opens on Feb. 6, 2023. Member registration links will be sent via email and posted in online accounts at 10 a.m. (PST) on this day.
- General registration opens on Feb. 13, 2023. The CampDoc link will be posted at 10 a.m. (PST) on this day at pacsci.org/camps.
- When registering, choose the grade level your camper will be entering in Fall 2023.
- All camps require a \$50 non-refundable deposit upon registration. Full payment can be made when you register. The full balance is due by May 15, 2023. If it is not paid by this date, the remaining balance will be automatically charged on May 15, 2023.
- Registrations made after May 15 require full payment at the time of registration.

REGISTRATION DETAILS CONT.

- Registration for each in-person camp session closes at 11:59 p.m. the Wednesday before the session's start date.

WAITLIST PROCESS

- If a camp is full at the time of registration, you can add your camper to the waitlist. If an opening occurs, we will notify you by email. Openings only occur if someone transfers camps or cancels their registration.
- Once notified via email, the first person on the waitlist will have 24 hours to confirm their registration acceptance for the camp before the next email is sent to the next person on the waitlist.
- Due to the physical limitations of our classroom spaces and our required adult-to-camper ratios, we cannot add spaces to full camps.

TRANSFERS

- To transfer your camper to a new camp, first register for the new camp online. Once registered, call (206) 443-2925 or email camps@pacsci.org to cancel your original camp. There will be no fee for transferring camps and your original camp will be refunded in full (including the non-refundable deposit) after a new camp is booked.

CANCELLATIONS

- Requests for withdrawal from camp must be made at least two weeks prior to the camp start date to receive a full refund, minus the \$50 non-refundable deposit. Any registration canceled with less than two weeks notice will forfeit the full cost of the camp session.
- For cancellations, please email camps@pacsci.org with your name, camper name, and registration information.
- PacSci and our partners will make every effort to run camp sessions as scheduled, but in the event of extenuating circumstances requiring cancellation—such as a positive COVID-19 diagnosis or extreme weather conditions—one or more days of camp may be canceled without refund.

EXTENDED DAY CARE

- PacSci is offering PM Extended Care with Camps 2023! This add-on is an optional purchase during registration on CampDoc for \$70 for each camp session. Extended Care promptly ends at 6 p.m. each day. No one-day purchases are available. Any unplanned extended care or late pick-up will result in a \$10 late fee for every 10 minutes.

LUNCHES

- Daily lunches are included in registration fees at St. Thomas and offered for purchase at all other locations. All lunches will be individually packaged and adhere to safety guidelines. Visit pacsci.org/camps for more information and pricing.

SCHOLARSHIPS

- PacSci offers full scholarships for prospective campers who qualify in any of the following ways:
 - Camper qualified for free or reduced lunch program for the 2022-2023 school year.
 - Camper is in the foster care system currently, or was during the 2022-2023 school year.
 - Parent/guardian enrolled in the food assistance program (SNAP) or other public assistance programs.
 - Family Access or Youth Access Membership: A low-income membership in the parent/guardian or camper's name.
- Scholarships are distributed using a lottery system. Completing an application does not guarantee that you will receive a scholarship.

SCHOLARSHIPS CONT.

- You will be notified on March 31, 2023 of one of three possible outcomes: scholarship recipient, waitlist, or not selected for a scholarship. If you are waitlisted, you will be contacted if a recipient does not accept their scholarship, or if additional scholarships are funded.

IMPORTANT DATES

- Feb. 1, 2023: Application available
- March 27, 2023: Application due by 11:59 p.m.
- March 31, 2023: Recipients notified
- April 7, 2023: Camper acceptance deadline

TO APPLY

- The application will be available at pacsci.org/camps on Feb. 1, 2023.
- If you are the parent or guardian of multiple children, please note that one complete application must be submitted for each prospective camper.
- If you have any questions about scholarships, please email camps@pacsci.org, with "2023 Summer Camp Scholarships" as the subject line.

HEALTH AND SAFETY

We are committed to safely delivering summer camp experiences for all campers and staff in compliance with the Washington State Department of Health guidance.

We will continue to closely monitor the health of campers and staff on-site and move symptomatic individuals out of camp groups until they can leave the site.

Camp sick policies and procedures may change based on updated local, state, and federal guidance and health recommendations. Any changes will be posted online and registrants will be notified.

All in-person summer camps will follow the practices and policies outlined below:

- Enforcing our Sick Camper Policy
- Requiring proof of COVID-19 vaccination for staff
- Continuing communication with camp families when a health concern arises during camp, including possible or known COVID-19 exposure

HEALTH AND SAFETY CONT.

- Increasing opportunities for hand washing and increasing availability of hand sanitizer
- Increasing cleaning and disinfecting of materials and the facility
- Eliminating the need for camper transportation in vehicles during the camp day

SICK CAMPER POLICY

In order to attend an in-person summer camp, all parents or guardians of campers must review and sign our Sick Camper Policy. The policy includes an acknowledgment that campers who have exhibited or reported symptoms within the past 24 hours prior to camp will not be allowed to attend camp.

The policy must be reviewed, signed, and submitted electronically in the camper health profile through CampDoc during registration.

HIGH RISK GROUPS

Those at high risk for health problems from COVID-19 should consult with their health care provider when considering whether to participate in Camps for Curious Minds.

TRIVIA ANSWERS

PAGE 5

Mars has the largest volcano named, Olympus Mons. This volcano is three times the height of Mount Everest.

PAGE 7

Aluminum is the most recycled trash in the world. Around 70% of all the aluminum ever used to make cans is still in use today.

PAGE 10

The letters, "J" and "Q" are not found on today's periodic tables. However, they may be present in older versions of the periodic table.

MOBILITY GUIDE

LIGHT

May include light walking, visiting exhibits (PacSci only), table-top crafts, and optional active games.

GRADES PRE-K-K

Colorful Creations
Snack Science
To the Moon
World of Wonder
Little Lab
Hydro Heroes

GRADES K-1

Heating Up
Make Sense of It
Smartest Artist
Story Explorers
Teddy's Grand Adventure
Wild Ocean Adventures

GRADES 2-3

Beaker Buddies
Itsy Bitsy Coders
Meteorologist in Training
Out of This World
What's Up, Doc?

GRADES 4-5

Chem Lab
Game Zone
Messy Science
Scratch That

GRADES 6-8

Imagineopolis

MODERATE

May include 1-2 mile hikes in a day, sitting and standing for large crafts, cooking, and less than 30 minutes of running activities per day.

GRADES PRE-K-K

Building Blocks
Curious Creatures
Ready, Seed, Grow!

GRADES K-1

3-2-1 Blast Off!
Beginner's Biology
Biome Bonanza
Cookie Caper
Start Your Engines
Superheroes

GRADES 2-3

Candyology
Clever Contraptions
EverGREEN Explorers
Get Set to be a Vet
Grossology
Rockasaurus
Spy Science
Under the Sea

MODERATE CONTINUED

GRADES 4-5

Cooking Up Science
Duct Tape Challenge
Inventor's Studio
Mission to Mars
Ready, Set, Physics!
Young Entrepreneurs
Young Physicians

GRADES 6-8

Discovering Robotics
Dissection Lab
Duct Tape Engineering
Exhibit Design
Food Lab
Greener Future
Underwater Machines

ACTIVE

May include 1-3 mile hikes in a day, long periods of standing, 30-45 minutes of running activities per day, and canoeing.

GRADES PRE-K-K

Animal Discoveries
Fantastic Forests
Mud, Muck & Goo
Wild Explorers

ACTIVE CONTINUED

GRADES K-1

Little Olympics
Birds, Bugs & Bunnies
Legends of Polliwog Pond
Natural Creations

GRADES 2-3

Artsy Forestry
Lab Wizards
Playground Physics
Slough Sleuths
Wetland Wonderland

GRADES 4-5

Splash Science

GRADES 6-8

Enviro-Engineering
Green by Design

VIGOROUS

May include 3-6 mile hikes in a day, 1+ hours of sports/acrobatics, more than 45 minutes of running activities per day, and canoeing.

GRADES 4-5

Eco Exploration
Outdoor Survival School

GRADES 6-8

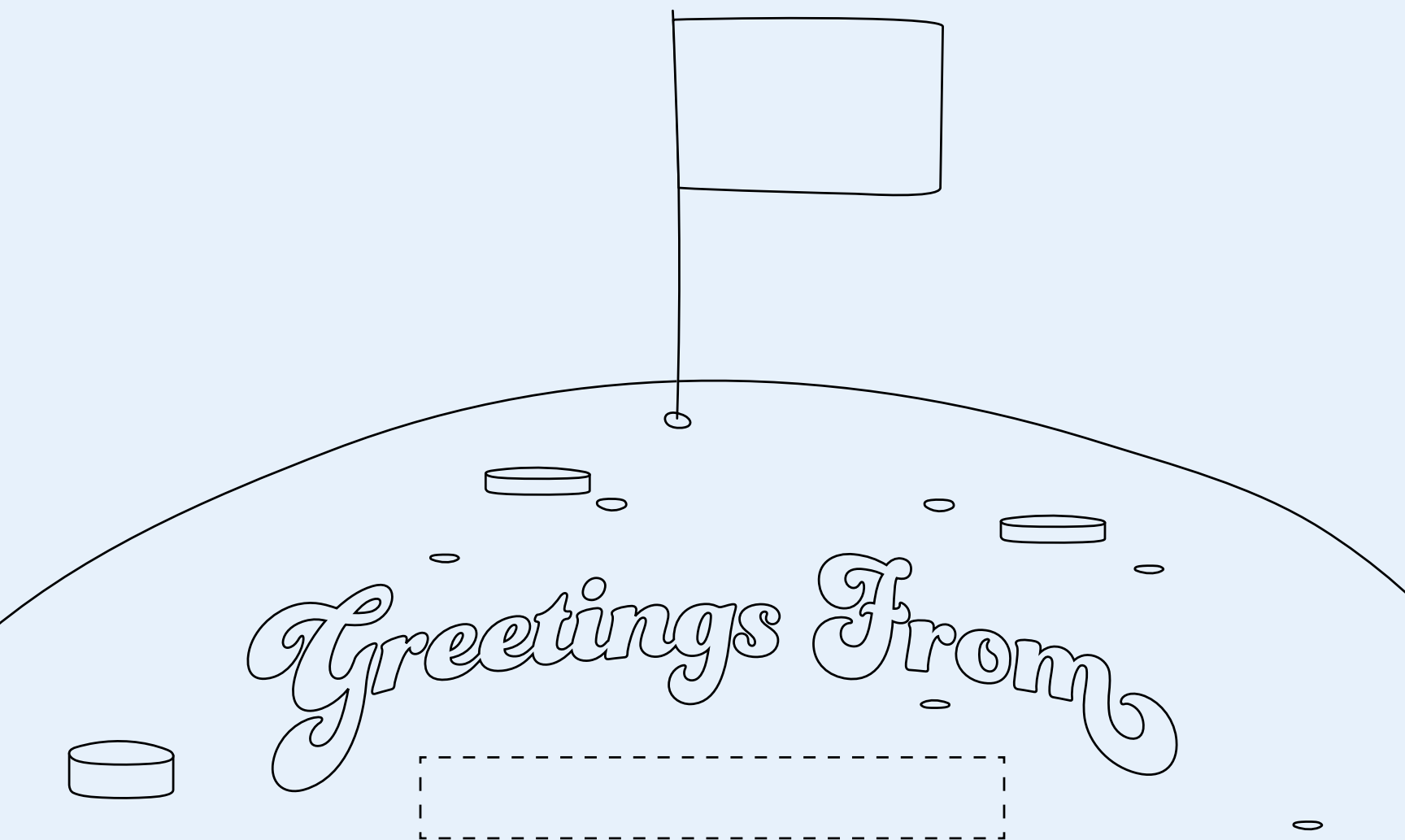
H-2-Whoa Adventures

EXPLORATION DIARY

Congratulations, you did it! You have just landed on a new mysterious planet. Before you start your new plans for this planet, you decide to take a snapshot to document your first day here.

What's your planet's name? What does your flag look like? Which of your favorite items did you bring on your journey here? Illustrate them and share with your family!

Share your creation with us on Instagram, @pacsci using the hashtag #Exploremore23



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General registration opens
February 13, 2023!

Plan your summer at
pacsci.org/camps

Camps for Curious Minds is presented by



PEMCO
Insurance

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